

## Episode 10 - The Beginning of the End

Jeff Probst: <narration> *Previously* on Survivor... <The camera shows an aerial view of the Tribal Council village, and then cuts ahead to show Marcus placing his torch into the slot in front of Jeff>

Jeff Probst: Marcus, the tribe has spoken. <Jeff can now be seen snuffing out Marcus's torch>

Jeff Probst: <narration> At the newly merged Babongo tribe, the Fang alliance held the majority over the underdog Kota members... <The camera shows Randy, Ken, and Ace talking by the lake>

Randy: We're top nine, soon to be top five... <The camera then zooms in on a confident Ace>

**Randy - CONFESSIO**NAL: This should be a piece of cake. We should be able to knock out all the remaining members of Kota one by one, and control the *game*... <Rapid views of each of the Kota members are shown, before the camera abruptly cuts back to the Fang alliance members>

Jeff Probst: <narration> Within the alliance of *five*, Randy, Kenny, and Ace made an agreement to go to the Final Three. <A clip of Ace, Randy, and Ken talking in a group is shown next>

Ace: The three of us all have common *interests*. We don't mind sticking a knife in someone's back, as long as it's not one of *us*... <The camera then shows a close-up view of a devious Ace>

Ken: <to Ace> And then we'll go to the Final *Three*. <Ace subtly nods his head>

Ace: <to Ken> I agree *completely*... <The camera switches angles to show a contemplative Ken>

Jeff Probst: <narration> But without telling anyone else, including his closest ally *Randy*, <Another quick view of Randy is shown next> Kenny also made a side deal with G.C. that they would help each other get to the end. <G.C. and Ken can then be seen walking along a grassy path together>

Ken: <to G.C.> Okay. *Don't* get mad at me for *saying* this, but <pause> I think *your* best option and *my* best option is to take out Ace at Final Four, <A rapid view of Ace is shown next> and go to Final Three with me and *Randy*... <A close-up view of G.C. is shown, as he subtly nods his head>

G.C.: <to Ken> That sounds okay with *me*... <The camera zooms back in on a contemplative Ken>

**Ken - CONFESSIO**NAL: As much as Randy is my closest *friend* out here, you know, I really like *G*, and <pause> hopefully the three of us can go to the *end*... <Randy and Ace are now shown talking>

Randy: <to Ace> G.C.'s been talking to *Dan*; he's been talking to *Charlie*... <Ace nods his head>

Jeff Probst: <narration> But, Randy and Ace grew suspicious of G.C., <The camera fades out to show G.C. rapping to Dan and Charlie> who was building relationships with the Kota members...

Randy: <to Ace> I'm not saying he's gonna *flip*, but... <A side view of a thoughtful Ace is shown>

Ace: <to Randy> It's *possible* he will. I mean, if we're at a point where we legitimately think we can't *trust* him, then G.C.'s gotta *go*. <A close-up view of a calculating Randy is shown next>

Jeff Probst: <narration> ...putting a *damper* on Ken's plan. <The camera continues to show Randy>

**Randy - CONFESSIO**NAL: G.C.'s actions right now tell me that he wants out of "my *alliance*," and <long pause> the only way you're gonna get out is if I *vote* you out. *Period*. <The camera abruptly cuts ahead to show a clip of Charlie and Ken both working on their Gabonese masks>

Jeff Probst: <narration> At the *Immunity* Challenge... <Jeff is shown examining Kenmask>

Jeff Probst: Ken, you have it *wrong*... <A victory theme begins to play, as the camera shows Charlie with a look of disbelief on his face. Jeff then raises his arms>

Jeff Probst: <shouting> *Charlie* wins Immunity! <Charlie can be seen walking over to Jeff>

Jeff Probst: <narration> Charlie's strong memory skills helped him pull off a win... <Jeff then places the Immunity necklace around Charlie's neck, before the camera switches angles to show the nine Babongo members returning back to camp again>

Jeff Probst: <narration> Back at camp... <The camera now zooms in on Dan, who was on Exile>

Dan: *Longest* two days of my life... <laughs> <The camera shows Ace standing nearby>

Jeff Probst: <narration> The **Fang** alliance once again targeted *Dan*, the strongest member of **Kota**...

**Ace - CONFESSIO****NAL**: *Dan* did not win Immunity, so <long pause> *Dan* will be going home this evening. <laughs> <Another close-up view of an uneasy *Dan* is now shown>

Jeff Probst: <narration> ...while the former **Kota** members targeted *Ace*, who was in possession of two hidden Immunity Idols. <Paloma, Crystal, and *Dan* are shown furtively talking in a jungle area>

Paloma: <to Crystal> I mean, he thinks he's in control of the *game*, but he's *not*. <Crystal is shown>

Crystal: All you gotta do is say the *word* and I'm there... <*Dan* says "*Please* keep it quiet, *please*">

Jeff Probst: <narration> Suddenly, Crystal and G.C. found themselves in the middle of two alliances, with all the power in their hands... <The camera now fades out to show Crystal and G.C. talking>

**Crystal - CONFESSIO****NAL**: Right now I'm playing it safe by pretending that I'm with *Ace* *one* moment and that I'm with *Dan* the next, <*Dan* can now be seen grabbing his torch> but <long pause> I really don't know what I'm gonna do about the idol until Tribal Council. <'Tally the Vote' plays, as the camera shows an aerial view of Tribal Council, before fading out to show the **Babongo** members>

Jeff Probst: <narration> At Tribal Council, *Ace* arrogantly decided not to play one of his hidden Immunity Idols... <Jeff is now shown returning onto the screen with the voting urn in his hands>

Jeff Probst: If anybody has the hidden Immunity Idol and you want to play it tonight, <A wide view of several **Babongo** members is shown> now would be the *time* to do so... <*Dan* can be seen turning his head nervously, before the camera shows *Ace* staring into the distance calmly>

Jeff Probst: <narration> And he paid the ultimate *price* when Crystal and G.C. sided with *Dan* and Charlie's Powerhouse alliance... <Jeff can now be seen unfolding the deciding vote>

Jeff Probst: *Ninth person* voted out of **Survivor: Gabon**, <*Ace* is shown looking up nervously> and the first member of our jury: <Jeff now reveals the eighth vote> **Ace** 😊. <A prominent drumbeat is heard, as the camera shows *Ace* shifting his expression, and then shows Paloma grinning widely>

Jeff Probst: <narration> Blindsiding *Ace*...<*Ace* is shown placing his torch into the slot in front of Jeff>

Jeff Probst: *Ace*, the tribe has spoken. <Jeff can now be seen snuffing out *Ace*'s torch, before the camera abruptly switches angles to show Paloma smiling and waving dramatically>

Paloma: <to *Ace*> *See ya!* <Crystal says "*Thanks for playing,*" as the camera turns to a stunned Ken>

Jeff Probst: <narration> And leaving his allies Randy and Ken on the chopping block. <A close-up view of a furious Randy is then shown, as the camera zooms in on him>

**Randy - CONFESSIO****NAL**: If I'm gonna be one of the next two to go, I *will* get revenge on the people who wrote *Ace*'s name down. <*Dan* is shown> And that's not a threat; <short pause> it's a *promise*...

Jeff Probst: <narration> Will Randy get his *revenge*? <Paloma can be seen grabbing her torch> And can Randy and Ken make it through another Tribal Council? <Ken is now shown next>

Jeff Probst: <narration> *Eight* are left. <A wide view of the eight remaining **Babongo** members is shown, before the camera zooms in on Charlie> *Who* will be voted out tonight? <The camera zooms out to show the castaways walking out of the Tribal Council village, as the screen fades out>

**Opening Credits**: 'Ancient Voices of Gabon' begins to play, as the camera shows a close-up view of the blazing sun shining down on the African grassland, and then abruptly cuts ahead to show a circle of silhouetted tribal dancers. A hippo can be seen emerging from the water and opening its mouth widely, before the **Survivor: Gabon** logo flashes onto the screen for a quick second. Two elephants are shown tromping side-by-side, before the camera shows an aerial view of a grassy cirque. The words "**18 Castaways**" now appear, as the camera shows a rapid clip of the nine **Fang** tribe members hiking through the grasslands. Their tribe name is then shown on a red challenge flag. The first castaway to be shown is **Corinne**. A clip of her walking in front of her tribe's hut is shown, before the camera shows a close-up view of a color-enhanced photo of her grinning. **Ace** is shown using a makeshift "fire bow," as he attempts to start a fire. The camera now cuts ahead to show a medium-sized photo of him with flames

flickering around it. A close-up view of a gorilla hanging on to two branches is shown. The camera shows **Michelle** pointing something out on the map, and then scrolls up to her face. A rapid clip of her smiling in a brightly colored photo is now shown. A rapid clip of an eagle perched watchfully in the treetops is shown next. **Gillian** is shown, as she walks through a grassy area. A large black-and-white photo of her with water running down it is then shown. The next castaway is **Charlie**. He is shown carrying an armful of firewood, before the camera abruptly cuts ahead to show a close-up photo of him smiling along the left side of the screen. **Dan** is then shown tethered to several tribemates, as he runs during the first Immunity Challenge. He is now shown in a faraway black-and-white photo. The camera rapidly zooms in on it, and focuses on it for a second, before fading out to show a hippo with its head half-submerged underwater. **Ken** can be seen working on repairing his tribe's hut. He is then shown in a medium-sized photo with water running down the left side of it. A clip of **Paloma** walking during the opening hike is shown. A brightly colored photo of her smiling widely is then shown. The camera shows a close-up view of a smirking **Randy**, before a large black-and-white photo of him flashes onto the screen, and the camera shows a view of a chimpanzee lumbering along the jungle floor. A fast-forwarded view of the sky is shown, as the clouds rapidly shift around a lone tree and day turns to night. The words "**39 Days**" appear on the screen, as the camera cuts ahead to show the starry night sky, and then abruptly cuts ahead to show a close-up view of the **Kota** tribe's yellow challenge flag. The camera shows **Bob** standing in his tribe's yellow canoe, and then fades out to show a close-up photo of him along the left side of the screen. **G.C.** is now shown carrying a long tree branch over his shoulder and then tossing it down. A color-enhanced photo of him with one corner burning is shown next. A python striking at the camera is now shown, before the camera shows the next castaway. **Kelly** can be seen walking alone in a jungle area, before the camera fades out to show a brightly colored photo of her with water running down it along the right side of the screen. A close-up view of **Jacquie** is shown, as she laughs at something and turns her head. The camera then shows a quick photo of her in the middle of the screen. **Marcus** is shown carrying a bundle of sticks, as the camera rapidly zooms in on him, and then fades out to show him smiling in a brightly colored photo with flames flickering around it. A close-up view of a leopard is shown next. The camera shows a clip of a determined **Crystal** running during a challenge. She is then shown in a photo with flames flickering around it. A herd of elephants is then shown roaming through the grasslands, before the camera shows a close-up view of a red river hog. The next castaway is **Sugar**, who is shown in a quick clip from camp, and then in a color-enhanced photo in the middle of the screen. **Matty** can now be seen forcefully chopping into a branch with the machete. A large black-and-white photo of him is then shown. An aerial view of several grassy islands is shown, as the camera scrolls around them. The last castaway to be shown is **Susie**. A close-up view of her emerging from a jungle area is shown, before the camera cuts ahead to show a large black-and-white photo of her. Lightning can be seen streaking across the dark sky. A quick clip of a tribal mask is then shown next. The camera shows a darkened view of the spooky Tribal Council village and scrolls across many shadowy figures and burning torches. The words "**1 Survivor**" appear on the screen, as the camera shows the silhouette of a castaway standing alone in front of a traditional African hut and holding up a torch triumphantly. Many rapid and indistinguishable images continue to flash onto the screen, before the camera shows the **Survivor: Gabon** logo and focuses on it for a few seconds. The theme music finishes, as the screen fades out.

## Babongo Tribe - Night 24

<'Dark Angel' plays, as an infrared view of the starry night sky is shown, and several dark clouds can be seen shifting in front of the moon. A side view of the eight remaining Babongo members returning back to camp is then shown, before the camera focuses in on Randy>

**Randy - CONFESSIOAL:** We had Tribal Council tonight, and Ace got voted off. <The infrared camera now shows an infuriated Randy thrusting his torch up against the hut> He didn't play his *idol*. Um, <pause> Crystal and G.C. were supposed to vote for *Dan* along with the rest of Fang; <A clip of both G.C. and Crystal is then shown next> they voted Ace with Kota, so what do I think of them right now? They can rot in *hell*... <The camera now cuts ahead to show another close-up view of a stern Randy>

**Randy:** <to Crystal> I mean, did you *not* want to go to the Final Five?! <Crystal is shown next>

**Crystal:** <talking loudly> Why are you trippin' *out* over it?! Did I *write* Randy's *name* down?! <A close-up view of a furious Randy is then shown>

**Randy:** <to Crystal> You wrote *Ace's* name down and not *Dan*. <Crystal looks up again>

**Crystal:** <talking loudly> You don't have to worry about whose name I write down on my paper, as *long* as it ain't *yours*... <Indistinct shouting can be heard in the background, as the infrared camera scrolls over to an amused Dan, who has a subtle smile on his face>

**Dan - CONFESSIOAL:** I'm not a malicious *person*, so <pause> I don't usually enjoy other people's misfortune; <The camera now goes back to a frustrated Randy again> you know, I don't usually get *pleasure* out of it, but <pause> if this argument helps me go further in the game, then that's fine by *me*... <laughs> <A view of several Babongo members is shown>

**Ken:** <to Crystal> We said that we were gonna take you to the Final *Five*... <Crystal is shown>

**Crystal:** <bluntly> As long as I didn't write down *Ken*, and as long as I didn't write down *Randy*, then we have nothing to *say* to each other about it. <The infrared camera shows a furious Randy, as he says something inaudible> Conversation *over*... <Dan is then shown again>

**Dan - CONFESSIOAL:** <continued> You know, I was told pointblank by Randy and Ace that I was gonna be next to go. <The camera switches angles to show Randy again> They had already lined up who was gonna go and *when*, so <long pause> to be able to blindside Ace and finally come out with a little bit of power, it felt great. <Dan can be seen high-fiving Charlie> *Randy's* not too happy about it; I'll tell you *that*... <laughs> <A soft, sympathetic music begins to play, as the infrared camera shows Randy standing beside G.C.>

**Randy:** <talking aloud> Lying piece of [censored]. <The infrared camera turns to G.C.>

**G.C.:** That's *mature*, Randy. <The camera now continues to focus on G.C.>

**G.C. - CONFESSIOAL:** Man, Ace got *blindsided* tonight, and <short pause> me and Crystal pretty much had to lie right to his face. <G.C. is shown biting into a Gabonese pear> You know, unfortunately it's comin' down to a time in the game when you have to *backstab* and stuff, but <long pause> I definitely don't feel *good*



about it. You know, it's a lot harder than I *thought*... <The camera now cuts ahead to show G.C. and Ken standing beside each other>

**G.C.:** Kenny, how're you feelin'? <The infrared camera zooms in on Ken>

**Ken:** <to G.C.> I'm doing *alright*, I guess... <The camera continues to focus on Ken>

**Ken - CONFSSIONAL:** Ace is *gone*, <short pause> and yeah, you know, they basically *pwned* us tonight. <A clip of Charlie and Paloma excitedly "dancing" is shown> I was in a great position in my alliance, and now I'm gonna be one of the next to *go*, but <long pause> right now, <The infrared camera now scrolls over to G.C., who can be seen starting a fire with the flint> G.C.'s basically my ace in the hole because I made an alliance with him from *before*, so uh, <pause> I'm gonna keep trying to fight my way *through*... <G.C. and Ken are shown again>

**G.C.:** <to Ken> We'll talk *tomorrow*, bro... <An expressionless Ken weakly says "Yeah," as a watchful Randy is shown with a disgusted look on his face. The screen then fades out>

## **Babongo Tribe - Day 25**

<A mysterious music plays, as the camera shows a half-submerged crocodile lurking in a swampy lake, and then fades into an aerial view of a grassy valley. A close-up view of the **Babongo** tribe's flag blowing in the soft breeze is then shown, before the camera abruptly cuts ahead to show a clip of Crystal walking by herself through the grassland>

**Crystal - CONFSSIONAL:** The hardest thing for me about being in this game is missing my family: <short pause> um, my boyfriend and my daughter. <Crystal can then be seen walking over to a forested area, and breaking off a tree branch> Everyday I have to tell myself "Come *on*, Crystal. This is mind over matter," you know, "Stay *focused*. You can do this." <The camera now shows a front view of Crystal, as she drags a heavy branch back to camp>

**Crystal:** <talking aloud> Jesus, *help* me... <The camera continues to focus on Crystal>

**Crystal - CONFSSIONAL:** <continued> This is the longest I have *ever* been away from home and I'm definitely missing my daughter right now. <A close-up view of an emotional Crystal is then shown> Especially now that I got rid of Ace and I have to feel the wrath of *Randy*, <A rapid clip of an angry Randy lying in the hut is shown> you know, <laughs> I could really use something from her to help me through these long days... <The music now changes, as the camera shows a close-up view of the **Babongo** tribe's flickering fire and then fades out to show a pot of rice cooking over it. G.C. is then shown next>

**G.C.:** *Rice* is ready! <A wide view of several castaways scooping rice out of the pot and eating breakfast is shown, before the camera shows G.C. walking over to Randy>

**G.C.:** <to Randy> You *hungry*, man? We got some good *rice*... <Randy is then shown next>

**Randy:** <talking aloud> Do I hear something? <Randy now looks around> *Nope*. Must be the *wind*... <G.C. is then shown with an annoyed look on his face>

**G.C.:** <talking aloud> Oh, so it's like *that*... <Dan can be heard saying "Don't do that" to Randy, as the camera continues to focus on Randy for a few seconds>

**Randy - CONFESSIONAL:** I'm *furious*! A day or two ago, I would have called a couple of these people *friends*, <The camera scrolls back over to G.C.> but <pause> they threw that away last night. <Ken is now shown, as he eats a spoonful of rice> Except for *Kenny*, I wouldn't give the sweat off my *ass* for any of these people... <There is a prominent drumbeat, as the camera cuts ahead to show another view of the castaways eating breakfast>

**Dan:** I think I've dreamed about food every single *night*... <Crystal is shown again>

**Crystal - CONFESSIONAL:** You know, when you're out here with very little *food*, very little *water*, we all talk about food. <The camera shows Charlie, as he says something about ice cream and brownies> That's something we do daily. <Paloma is shown, as she says "I've never wanted a cheeseburger this much in my *life*"> We talk about *chocolate*; we talk about cakes, *ice* cream, *whatever*... <laughs> <The camera now shows Dan>

**Dan:** I would have to say eating's one of my top two favorite things to do. <laughs> I *realize* now how much I miss *food*... <A view of Crystal is then shown, as she looks towards Dan>

**Crystal:** I'm tellin' you right now, I may never touch another grain of rice again, <laughs> so... **Randy - CONFESSIONAL:** The conversations about *food*, you know, it's *ridiculous*. <Dan is now shown, as he asks "Who *doesn't* love to *eat*?!"> I understand we're all *hungry*, but <long pause> if you talk about it for 15 hours a day, it doesn't make you any *less* hungry. <The camera scrolls back over to Randy, who has an agitated look on his face> It just makes you realize that you've got no food except for beans and *rice*... <A close-up view of G.C. is shown, as he scrapes the last grains of rice out of the pot. Ken is then shown next>

**Ken:** The second I get home, I'm gonna have, like, a *crapload* of food. <laughs> <Indistinct chattering is heard, as the camera shows a grumpy Randy lurking around his **Babongo** tribemates, and then switches angles to show Dan>

**Dan:** <to Randy> You know, you don't have to feel like you're *excluded*... <Ken is shown>

**Ken:** *Yeah*, Randy; come sit down... <A disinterested Randy is shown standing nearby, as he says "*I'm* fine." The camera then cuts back to Ken again>

**Ken - CONFESSIONAL:** As much as, you know, Randy is my best friend in the game, I definitely want to stay in the game longer than *he* does, <Another view of Randy is shown next> and <long pause> right now, my strategy's working great because no one's even looking at me as the next to go. <Another close-up view of Ken is shown>

**Ken:** I'm gonna have, like, *pizzas* and sushi... <Ken now continues to speak to his tribemates>

**Ken - CONFESSIONAL:** <continued> Yeah, I could probably ditch Randy right now and throw him under the bus, <Randy is now shown again> but <long pause> I gave him my word that I'd stick with him no matter what, so <pause> I need to start repairing *damage* because Randy's current *attitude* is only making thing *worse*... <A soft, sympathetic music begins to play, as the camera shows a clip of both G.C. and Ken crouched down and digging in the dirt for worms>

**G.C.:** <to Ken> How come we're not hangin' *out* anymore? <Ken then looks up at G.C.>

**Ken:** <to G.C.> Cause I feel like you *lied* to me and you stabbed me in the back with Ace. <A view of G.C. is shown, as he begins to say something> I mean, I *know* this is Survivor; <short pause> you have to lie to get ahead, but you knew that I was gonna take you to the Final Three and I was planning on taking Ace out at four... <The camera zooms in on G.C.>

**G.C.:** <to Ken> He had two *idols*! <The camera now switches angles to show Ken again>

**Ken:** <to G.C.> I *know*, but <long pause> you and Crystal messed up *everything* I had planned. <Another close-up view of G.C. is shown, as he listens intently> By making that *vote*, you let them get control of the game. <A clip of Dan, Charlie, and Paloma swimming in the shallow lake waters is shown> They're gonna vote me and *Randy* out, and then it's gonna be you and *Crystal* and *Jacquie*... <The camera now focuses back in on G.C.>

**G.C.:** <to Ken> It just had to be *done*, man. <Ken is then shown again>

**Ken:** <to G.C.> But, <long pause> if you stick with *them*, you're not gonna make it to Final *Three*. <A pensive G.C. is now shown> At least with me and Randy, you would stand an equal *shot* at winning. <The camera then zooms out to show both Ken and G.C. talking>

**Ken - CONFESSIONAL:** I'm trying to make sure that G.C. *knows* that the closest three in this game right now are Dan, Charlie, and *Paloma*, <Another view of the three alliance members swimming is shown> so <long pause> if I can get the other five tribe members to go against that alliance, then *yeah*, I can have a chance at this *game*. <A prominent sound is heard, as the camera turns to Jacquie> We can flip this game on its head, and it's "Bye, bye, Dan; bye, bye, Charlie." <The camera now focuses back in on G.C. and Ken again>

**Ken:** <to G.C.> We can still go to the end of this game. <G.C. asks "*Seriously?*"> You, me, Randy, Crystal, and *Jacquie*. <G.C. is shown with a contemplative look on his face> I just have to make sure that Randy doesn't do anything [inaudible]... <G.C. then interrupts Ken>

**G.C.:** <to Ken> I'm not saying anything against *you*, Ken, but <long pause> I'd rather see someone like *Dan* win the game before *Randy*... <The camera now returns to Ken>

**Ken:** <to G.C.> But, <long pause> you need a million dollars just as much as *Dan* does, <G.C. can be heard saying "I need it *more* than Dan, dude"> and if he gets to the end, he would win the jury in a frickin' *landslide*... <laughs> <G.C. nods his head in agreement>

**G.C.:** <to Ken> I *know*. <The camera then shows Ken with a slight smile on his face>

**Ken:** <to G.C.> Randy *apologizes* for acting like an [censored], <laughs> and <pause> he's gonna be nicer to you and *Crystal*. I'll make sure of it. <The camera zooms back in on G.C.>

**G.C.:** <to Ken> Well, if *we* can get Crystal and *Jacquie*, I'll do it... <A close-up view of Ken is shown, as he displays a confident expression on his face>

**Ken - CONFESSIONAL:** This is a huge power play for Randy and I to regain power using the three original **Kota** people as our *allies*, <The camera shows a quick view of Jacquie> and me and G.C. have a *friendship* from when we were on **Fang**, so <long pause> I have G.C. back on *my* side now. <A clip of Ken and G.C. walking back towards camp together is shown>

**Ken:** <to G.C.> Can you *promise* me that no matter what you won't write my name down? <A wide view of both Ken and G.C. is shown, as G.C. holds out his hand>

**G.C.:** <to Ken> Shake my *hand*... <Ken now shakes G.C.'s hand>

**Ken:** <to G.C.> *Okay*, and I won't put down *yours*. <There is an extended silence, as the camera continues to focus on Ken for a few seconds> This is gonna be our only chance to make it to the Final Three... <G.C. nods his head confidently>

**G.C.:** <to Ken> I think we're *good*, man... <The camera now scrolls back over to Ken>

**Ken:** <to G.C.> Me, you, and *Randy*. <G.C. says "I think we're *fine*" as he and Ken pound their fists together several times> I really *do* wanna go to the *end* with you... <G.C. is shown again>

**G.C.:** <to Ken> Right on, bro. <Ken is then shown with a contemplative look on his face>

**Ken - CONFSSIONAL:** Now all it takes is to get Crystal and *Jacquie*. <The camera fades out to show a clip of Jacquie and Crystal sitting by the fire> I just have to keep Randy under control, because he's *furious* from the last vote and if he goes off on anybody, he could mess everything up even *more*... <'Haunted Gabon' begins to play, as the camera shows a fast-forwarded view of the clouds shifting behind the **Babongo** tribe's flag, and then fades out to show Ken and Randy both talking in a grassy area>

**Ken:** <to Randy> We have to bring Crystal back over to **Fang**, <The camera fades out to show a clip of Crystal sitting by herself in the hut> and we have to convince Jacquie to break up those *three*. <A contemplative Randy is shown nodding his head> I already got *G.C.*, like, *100%*. <Randy is now shown looking confused>

**Randy:** <to Ken> *How?!* <The camera then scrolls back over to Ken again>

**Ken:** <to Randy> Just *trust* me, okay? I need you to not say anything to *Crystal*, cause in your *state*, you might upset her, <Randy then makes a zipper motion in front of his mouth> and if you have another argument, she might not go *with* us... <Randy subtly nods his head>

**Randy - CONFSSIONAL:** As far as I'm concerned, Crystal and G.C. ceased being **Fang** last night, <The camera shows both Crystal and G.C. untangling the fishing net> but will I continue to *work* with them? Uh, for *Kenny's* sake. <Randy is then shown again> I don't want to screw his game up, so <long pause> as much as I *hate* it, I really don't have any other choice...

**Ken:** <to Randy> So, G.C.'s gonna go with us to the Final *Three*, and <pause> we're gonna vote out *Dan*. <Randy is now shown with a delighted grin on his face>

**Randy:** <jokingly> Can I *kiss* you? <laughs> <A slightly uncomfortable Ken is shown with an awkward look on his face, as he continues to look towards Randy>

**Ken:** <jokingly> If Dan goes at this next Tribal Council, then I'll let you give me a little kiss on the *cheek* or something... <laughs> <The camera now zooms back in on Randy again>

**Randy - CONFSSIONAL:** Crystal and G.C., they're dumber than a ten-pound sack of *stupid*, but <long pause> stupid people, it's really not their *fault*. <A close-up view of G.C. sleeping in the hut is shown next> You know, it's like *addicts*. Drug dealers are a hell of a lot worse than drug *users*, and <pause> the people who dealt Crystal and G.C. the drug to *flip* are Paloma, Dan, and Charlie, <A prominent drumbeat is heard, as the camera shows Charlie> so <long pause> it doesn't



bother me one bit that they're gonna be the next three to go. <Randy is then shown again> To *hell* with 'em... <'My Tribe' begins to play, as the camera shows a herd of forest buffalos grazing in the savannah and then cuts ahead to show Charlie and Jacquie returning back to camp with individual wallets for each of their tribemates>

**Jacquie:** <excitedly> *Treemail!* <Charlie is shown holding up the wallets, as excited cheers can be heard from the **Babongo** members and Paloma says "Oh my gosh!">

**Charlie:** *Going, going, gone; he who hesitates is lost.  
Nourishment and power, everything has its cost...*

**Charlie:** It's an *auction*, it sounds like... <Indistinct chatter can be heard, as the camera cuts ahead to show Charlie and Dan whispering to each other away from their tribemates>

**Charlie:** <whispering to Dan> Just incase somebody gets to send somebody to Exile, I think that you should bring some food with you so you stay strong for Immunity... <A close-up view of a thoughtful-looking Dan is then shown, as he subtly nods>

**Dan:** <to Charlie> That's a great *idea*... <The camera continues to focus on Dan>

**Dan:** Anyone opposed to me taking two servings of rice with me and a pillow? <An eerie sound is heard, as the camera shows Crystal looking up confusedly> Incase I get sent back to *Exile*...

**Crystal:** <to Dan> This is the *tribe's* rice... <Dan is then shown with a smiley look on his face>

**Dan:** <to Crystal> One serving per *day*. <A clip of Randy standing nearby is shown, as he asks "What's he doing?!"> That's *one* meal a *day*! That's less than what you have *here*... <The camera then zooms out to show a wide view of several **Babongo** members>

**Charlie:** <to Dan> I think it's a good idea. <Another close-up view of Dan is shown next>

**Dan:** I don't want to be *starving* for another two days... <laughs> <The camera returns back to an unconvinced Crystal, as Dan rifles through the bags of rice>

**Crystal:** <to Dan> You're *gonna* get food at the *auction*. <The camera now scrolls down to show the wallet in Dan's hand>

**Dan - CONFESSIOANAL:** I'm *definitely* looking forward to the auction, but <long pause> um, at the last Tribal Council, Ace was voted out while in possession of the two *Immunity* Idols, <A clip of an excited Paloma is shown next> so <pause> I can only assume that means the idol is in circulation again, <The camera now shows Dan grabbing one of the tribe's pillows> so going back to *Exile* right now might not be such a bad *thing*... <A wide view of the eight **Babongo** members walking out of camp is shown, before the screen fades out>

## Reward Challenge - Survivor Auction

<An upbeat African chant is heard, as the aerial camera shows a view of a fast-flowing stream and rapidly scrolls above it, before fading into an overhead view of the vast jungles. An eagle can be seen soaring through the sky, before the camera abruptly cuts ahead to show Jeff>

**Jeff Probst:** <talking loudly> Come on *in*, guys! <A wide view of a jungle clearing is now shown, as the camera turns to show the eight remaining **Babongo** members walking in to the challenge area and making their way towards a wooden bench. The camera shows a close-up view of Dan, who is carrying a pillow over his shoulder. Jeff is then shown with a strange look on his face, before the castaways sit down on two rows of wooden benches. Rapid clips of both Paloma and Crystal are shown, before the camera goes back to Jeff>

**Jeff Probst:** Welcome to the Survivor *Auction*. <The **Babongo** members are now shown clapping and cheering excitedly> You've each received a wallet with \$500 U.S. <Ken can now be seen rifling through the money in his wallet> Today you're gonna use that money to bid on items. <The camera now returns to Jeff> Bidding will be in increments of \$20. <A quick view of Jacquie is shown, as she listens intently> You cannot *pool* money; <short pause> you cannot share food. <Charlie is then shown looking disappointed> The auction will end *abruptly* and without warning, so if you see something you like, <The camera now scrolls across several castaways> I suggest you *bid* on it and not wait for something better to come along. <There is a prominent sound, as the camera switches angles to show Jeff again>

**Jeff Probst:** Ready for your first *item*? <Crystal can be seen nodding her head anxiously>

**Crystal:** *Ready*... <Jeff is shown reaching down and pulling out a glass of milk and a plate with two chocolate chip cookies. He then sets them down on the counter>

**Jeff Probst:** Milk and *cookies*. <Paloma is shown with an excited look on her face, before the camera shows a quick view of Jacquie, and then zooms out to show the entire tribe>

**Jeff Probst:** Start the *bidding*... <The camera now scrolls over to both G.C. and Jacquie>

**G.C.:** \$20... <Paloma can be heard saying "40," before the camera zooms in on Jacquie>

**Jacquie:** 60. <A rapid clip of Jeff is now shown next>

**Jeff Probst:** Jacquie at 60. <The camera cuts ahead to show an expressionless Ken>

**Ken:** 100 bucks... <The camera now scrolls over to Randy and Paloma>

**Randy:** 140. <Dan is shown with a conflicted look on his face, before the camera switches angles to show Ken again>

**Ken:** I'll go 160... <A close-up view of a thoughtful-looking Jacquie is then shown next>

**Jacquie:** 180. <The camera now turns back to Jeff again>

**Jeff Probst:** 180 to Jacquie. <A view of G.C. is shown, as he turns towards Jacquie> Going once, *twice*; <Jeff can now be seen pounding the gavel down> sold to Jacquie. <Jacquie is now shown smiling gleefully, as she stands up and walks over to Jeff>

**Jacquie:** *Thank you*... <Jacquie now hands Jeff her money, as he says "Thank *you*." She then picks up the glass of milk and the plate of cookies>

**Jeff Probst:** <to Jacquie> *Enjoy*... <Jacquie can now be seen walking back over to the benches and sitting down, before she dips one of the chocolate chip cookies into the milk and then bites into it. She then closes her eyes and chews it slowly>

**Jacque:** Oh, that's *awesome*... <laughs> <G.C. now frowns, before the camera shows Jacque taking another bite into the cookie, and then focuses back in on Jeff again>

**Jeff Probst:** Next item: <Jeff can now be seen revealing a sealed envelope> All I can tell you is this item involves an overnight *trip* away from camp... <A wide view of the entire **Babongo** tribe is shown, as Dan immediately raises his arm into the air>

**Dan:** All 500... <There is a prominent sound, as Jeff makes a surprised face>

**Jeff Probst:** All 500? <Dan can now be heard saying "Yeah"> That means *nobody* can outbid you... <The camera then switches angles to show all eight castaways again>

**Dan - CONFSSIONAL:** When Jeff said "an overnight trip away from camp," I thought of a Reward or a *feast*. <The camera continues to focus on an eager Dan> I didn't want to, um, wait around for an *advantage* to the next Immunity Challenge that may never come, so <short pause> I, I just went for it... <Another view of Jeff is shown next>

**Jeff Probst:** Once, twice, <Jeff is now shown, as he slams the gavel down> sold to *Dan*. <A view of the entire tribe is shown, as Dan stands up with a nervous smile on his face and walks over to Jeff> 500 bucks. <Dan hands Jeff his money, before Jeff gives him the envelope>

**Dan:** Let's see what it *is*... <The camera continues to show Dan, as he opens the envelope>

**Jeff Probst:** Open it up and read it right here. <Dan can now be seen pulling a note out of the envelope> Read it out loud. <The camera continues to focus on Dan for a few seconds, as he subtly smiles and then begins to read the message aloud>

**Dan:** *You will now go to Exile.* <A prominent sound is heard, as the camera switches angles to show Crystal tensing her expression> *Give the rest of your money to someone else.* <A rapid clip of the other seven **Babongo** members is shown, before the camera goes back to Jeff>

**Jeff Probst:** <to Dan> You don't have any money *left*... <A close-up view of Randy is shown>

**Randy:** <to Jeff> Does he get another *idol*? <Dan is now shown looking towards Jeff>

**Dan:** <jokingly> *No*, don't tell them that... <laughs> <Jeff is then shown with an expressionless look on his face, as the camera focuses back in on him>

**Jeff Probst:** *Because Ace was voted out while in possession of the hidden Immunity Idol and he didn't play it,* <A close-up view of a thoughtful-looking Paloma is shown> a new idol has been hidden with a new set of clues. <There is an eerie shift in the music, as the camera shows Ken with a frustrated look on his face. Randy then shakes his head>

**Randy - CONFSSIONAL:** If the hidden *Immunity* Idols were dead along with Ace, that would be *one* thing, but <long pause> those idols are like a bad *rash*. They keep coming *back*. <A close-up view of Dan is shown, as Jeff continues speaking and Dan nods his head> Now Dan has a chance to find an idol. <Another view of a scowling Randy is shown next> You know, I'm pissed *off*. [Censored] the idol. <Jeff is now shown again>

**Jeff Probst:** <to Dan> Get your *stuff*... <Dan now walks back over to the wooden benches and picks up his bag and the pillow, before beginning to walk away from his tribemates>

**Dan:** <to Jeff> I came *prepared* this time. <Randy can be seen tensing his expression, as Jeff looks towards Dan> [Inaudible] *sleepover*... <The camera continues to show Jeff>

**Jeff Probst:** <to Dan> Very interesting *strategy*. You're a first. <Jeff can now be seen holding out a rolled-up map to Exile> Here's a map to Exile, not that you need it. <Dan takes the map from Jeff, before Jeff points straight ahead> Head straight out. You *will* return in time for the next Immunity Challenge... <Dan is now shown walking out of the jungle clearing>

**Dan:** Alright; good enough... <A prominent drumbeat is heard, before the camera shows a close-up view of Charlie, and then abruptly cuts back to Jeff again>

**Jeff Probst:** Next item will remain covered. <Jeff is now shown placing a covered item on the counter, before the camera switches angles to show the seven **Babongo** members>

**Charlie:** 20... <The camera now zooms in on Charlie, who slightly raises his arm>

**Jeff Probst:** \$20 to Charlie... <Randy is heard saying "60," before the camera turns to Ken>

**Ken:** I'll try 80. <Paloma can be seen looking towards Ken, before Charlie is shown again>

**Charlie:** 120... <The camera switches angles to show a hesitant Ken>

**Ken:** 140, Jeff. <A disinterested Charlie can now be seen staring into the distance, before the camera switches angles to show another view of Jeff>

**Jeff Probst:** Anybody else want this? <Ken is shown looking around nervously, as the camera scrolls across his tribemates and none of them bid on the mystery item>

**Jeff Probst:** 140 to Kenny. <An uneasy Ken is shown with a look of anticipation on his face, as he half-covers it with his hands> Going *once, twice*; <Jeff can be seen pounding the gavel down> sold to Ken. <Ken now stands up and begins to walk over to the counter>

**Jeff Probst:** Kenny, you don't seem too *sure* about this... <Ken now shakes his head>

**Ken:** It's gonna be something *bad*... <The camera zooms in on an amused Jeff>

**Jeff Probst:** \$140. <Ken then hands Jeff his money> Alright, Ken; <short pause> this is what you *bought*. <Jeff is now shown removing the cover from the mystery item>

**Jeff Probst:** That's a Gabonese *pear*... <Ken can now be seen making a face>

**Ken:** Ugh, I knew it was gonna be bad... <The camera shows a rapid view of the other six **Babongo** members, and then abruptly cuts ahead to show Jeff with the next item>

**Jeff Probst:** Next item up for bid... <Jeff now sets a plate with a steak sub, French fries, two pickles, and ketchup down on the counter, as gasps and awes are heard>

**Paloma:** That's *huge*! <The camera then shows G.C.> I don't even think I could *eat* all that...

**Jeff Probst:** That's a steak and cheese sub, <A close-up view of a wide-eyed Charlie is now shown> and some fries to go along with it. <Ken is then shown again>



**Ken:** \$100... <The camera now switches angles to show G.C. looking down at his money>

**G.C.:** 200. <A quick view of Jeff is then shown, as he looks towards G.C.>

**Jeff Probst:** G.C. jumps right to 200... <Another view of Charlie is then shown next>

**Charlie:** 240... <The camera then turns to show a view of all seven **Babongo** members>

**Jeff Probst:** Charlie at 240... <The camera now zooms back in on G.C.>

**G.C.:** 260, bro... <A clip of Jacquie taking another bite into one of her chocolate chip cookies is shown, before the camera scrolls over to Ken>

**Ken:** 300... <Randy can be heard saying "320," before the camera goes back to Charlie>

**Charlie:** 380... <Another view of Jeff is now shown, as there is a brief silence>

**Jeff Probst:** Charlie's hungry; <short pause> Charlie's at 380. <Charlie is now shown with an anxious look on his face, as the camera focuses on him for a few seconds>

**Jeff Probst:** Going once, going twice; <Jeff can be seen pounding the gavel down> sold for \$# to Charlie. <An excited Charlie is shown standing up and cheering, before he walks over to Jeff. He then counts out the money and hands it to Jeff>

**Jeff Probst:** <to Charlie> It's all there? <Jeff now puts the stack of money into his pocket>

**Charlie:** Yeah... <The camera now continues to show both Jeff and Charlie>

**Jeff Probst:** Take a *bite* of that. <Charlie can be seen picking up half of the steak sub and holding it up, as he turns back to his **Babongo** tribemates>

**Charlie:** *Cheers*, guys... <The camera then shows Charlie biting into the steak sub>

**Jeff Probst:** <to Charlie> *Enjoy* it. <Charlie is heard saying "*Mmm*," as he chews dramatically and lettuce and cheese drip out of his mouth. The camera cuts ahead to show him sitting back down, and then returns back to Jeff again>

**Jeff Probst:** Ready for your next item? <A close-up view of Crystal is shown next>

**Crystal:** Yes... <The camera shows Jeff setting another covered item down onto the counter>

**Jeff Probst:** Another *mystery*... <The camera immediately turns to show Crystal again>

**Crystal:** 100. <Ken can now be seen counting his remaining money>

**Jeff Probst:** Kenny anxious to eat something other than a Gabon pear. <Ken is shown>

**Ken:** \$360, Jeff. <A close-up view of a hungry G.C. is then shown>

**G.C.:** 400... <G.C. now says "Sorry, bro" to Ken, before the camera turns to Randy>

**Randy:** 440. <Another view of G.C. is shown, as he looks down at his stack of money>

**G.C.:** \$460. <Charlie can be seen biting into the steak sub, before the camera switches angles to show Jeff again and there is a brief silence>

**Jeff Probst:** \$460 to G.C. <G.C. is shown smiling> Going once, twice; <The camera shows a clip of Jeff slamming the gavel down on the counter> sold to "*Golden Child*." <An excited G.C. is then shown cheering loudly, as the camera zooms out to show the entire challenge area> Come on up. <G.C. can now be seen walking over to Jeff, as he hands his money to Jeff>

**Jeff Probst:** <to G.C.> You spent almost all your money on this. Are you ready to see what you just *bought*? <A close-up view of an anxious G.C. is shown next>

**G.C.:** Man, it better be somethin' *good*... <laughs> <Jeff is then shown again>

**Jeff Probst:** G.C., what did you have to eat this morning? <Another view of G.C. is shown>

**G.C.:** Uh, a couple of handfuls of *rice*... <The camera then goes back to Jeff>

**Jeff Probst:** <to G.C.> Well, I'm glad you didn't spoil your *breakfast*, cause here's what you just bought... <Jeff can now be seen removing the cover off of a plate with scrambled eggs, bacon, hash browns, sausage, and toast, as an upbeat African chant is heard. A few castaways can be heard gasping, before the camera shows a surprised Crystal>

**Jeff Probst:** <to G.C.> Sample that... <G.C. can now be seen eating a piece of bacon>

**G.C.:** Oh, *man*. That's good! <The camera shows G.C. sitting back down at the benches, and then scrolls across each of the **Babongo** members, before cutting back to Jeff>

**Jeff Probst:** Next item: <short pause> gonna stay covered. <Jeff now sets another covered item down on the counter, before the camera switches angles to show Ken>

**Ken:** Let's try \$200. <The camera then scrolls over to Jacquie>

**Jacquie:** 240. <Another rapid view of a blank-looking Ken is shown next>

**Ken:** 260. <A view of the entire **Babongo** tribe is shown, before the camera returns to Jacquie>

**Jacquie:** 280... <Ken can be seen staring ahead, as he subtly shakes his head. A prominent sound is then heard, as Jeff slams the gavel down on the counter>

**Jeff Probst:** Sold to *Jacquie*! <Jacquie is shown smiling, before she stands up> Come on down... <Ken is now shown with a disappointed look on his face, as the camera zooms out to show the entire challenge area, and Jacquie walks up to Jeff>

**Jeff Probst:** <to Jacquie> You wanna see what \$280 just bought you? <Jeff lifts the cover off of the item, as the camera shows a disappointed Jacquie groaning>

**Jeff Probst:** *Lake water*. <A frowning Jacquie now picks up the glass of lake water>

**Jacquie:** I'm so disappointed... <The camera now turns to Ken, who looks relieved>

**Ken:** Thank *God*... <There is a prominent drumbeat, as the camera abruptly cuts ahead to show Jeff with the next item in his hands>

**Jeff Probst:** Next item. <The camera scrolls across each of **Babongo** members, before Jeff sets a cup of coffee and a plate of chocolate donuts down on the counter> This item comes with *another* layer... <A close-up view of Randy is shown>

**Randy:** *I'll go 100*... <Charlie is now shown holding his half-eaten steak sub, as he looks towards Paloma and says "Paloma, *bid*">

**Paloma:** 300... <The camera now switches angles to show Crystal gazing ahead>

**Crystal:** 320. <Another view of Paloma is then shown next>

**Paloma:** 340. <Randy is shown with a disinterested expression on his face, before the camera scrolls across several castaways and then turns back to Jeff again>

**Jeff Probst:** 340 to Paloma. <Paloma is now shown with a look of anticipation on her face> Going *once, twice*; <Jeff can be seen pounding the gavel down> sold to Paloma. <Paloma says "*Yeah!*" as she stands up and walks over to the counter. She then hands Jeff the money>

**Jeff Probst:** Now, I said there was another layer to this: <short pause> somethin' else comes with it. <A close-up view of an interested G.C. is shown, before the camera returns to Jeff>

**Jeff Probst:** <to Paloma> You will take back to camp enough coffee to have one cup every day for the last fourteen days. <Jeff is now shown setting a basket of Folgers coffee packets down onto the counter> You can share it if you want; <short pause> you don't have to. <Paloma nods her head and says "Okay"> Its *yours*... <Paloma can now be seen sitting down and biting into one of the chocolate donuts, before 'Passing Clouds' begins to play. The camera continues to show all seven Babongo members, and then cuts back to Jeff>

**Jeff Probst:** Well, <short pause> so far, Crystal and Randy, the only two people who have yet to win anything. <A close-up view of a scowling Randy is now shown> Crystal, <short pause> what've you been holding out for? <An emotional Crystal is shown next>

**Crystal:** <crying> Something from *home*... <Jeff is shown with a sympathetic look on his face>

**Jeff Probst:** <to Crystal> I think I *might* be able to do that for you... <Jeff is now shown setting down a large bag with several packages in it down on the counter>

**Jeff Probst:** Care packages from *home*: <short pause> one for *each* of you. <Excited gasps are heard from the castaways, as Paloma says "Crystal!"> This will definitely include a *letter*, your luxury item; <Randy is shown with a careless expression on his face> might include a few *photos*; some clean clothes; <The camera then scrolls over to a teary-eyed Crystal> a special *food* item or two from your loved ones. <A wide view of all seven Babongo members is then shown, before the camera cuts back to Jeff again>

**Jeff Probst:** Bidding starts at 20 bucks. Who wants a little love from home? <Crystal is shown>

**Crystal:** 100. <The camera abruptly turns back to Jeff>

**Jeff Probst:** Crystal doesn't hesitate... <Another close-up view of Paloma is shown next>

**Paloma:** 160. <The camera now continues to show the entire Babongo tribe>

**Jeff Probst:** Who *knows* what's in here? <Crystal can be heard saying "200"> Could be the inspiration you need to make it through the last fourteen days... <Ken is then shown>

**Ken:** 360. <The camera now goes back to a determined Crystal>

**Crystal:** 400. <A quick clip of G.C. is shown, before the camera returns to Jeff>

**Jeff Probst:** 400 to Crystal. <Crystal now wipes her eyes> That means only Randy can outbid you... <A prominent sound is heard, as the camera shows Ken looking towards Randy>

**Randy:** You know, I was a [censored] to Crystal last night over the vote, <A wide-eyed Crystal nods her head dramatically> so <long pause> this'll be my first selfless act in the game as far as Crystal is concerned. Um, <pause> she can *have* it... <Jeff is now shown again>

**Jeff Probst:** Going once, going twice; <Jeff now pounds the gavel down on the counter> sold to Crystal for \$400! <A teary-eyed Crystal can be seen standing up from the benches> Come on up. <The camera now shows Crystal walking over to Jeff and handing her money to him>

**Crystal:** Thank you... <Charlie is now shown with a sad look on his face>

**Jeff Probst:** *Enjoy.* <An emotional Crystal can then be seen sitting back down on the benches with her care package, before she opens it up and peaks inside of it>

**Jeff Probst:** <to Crystal> A *lot* of good stuff in there... <laughs> <Crystal looks up at Jeff>

**Crystal:** <crying> *Yeah...* <The camera continues to show a teary-eyed Crystal for a few seconds, and then focuses back in on Jeff>

**Jeff Probst:** Well, I hope everybody's *happy* with what they *bought*, <G.C. is shown with his empty breakfast plate in his lap> cause the Survivor Auction is over. <The camera shows Jeff pounding the gavel down one last time, and then switches angles to show the entire tribe. A close-up view of Jacquie is shown, before Paloma continues to eat her last chocolate donut>

**Jeff Probst:** Have a good night... <A wide view of the seven **Babongo** members is then shown, as they stand up from the wooden benches and begin to walk out of the jungle clearing. Jeff says "See ya," as the camera zooms in on Randy. The screen then abruptly fades out>

## **Babongo Tribe - Day 25**

<'Road You On' plays, as the camera shows a clip of a dragonfly resting on the tip of a blade of grass, and then fades out to show the seven **Babongo** members returning back to camp>

**Randy:** That's \$500 more than I came *in* with... <Charlie can be heard asking "Why didn't you bid?" before the camera zooms in on Paloma, who sets her coffee basket down>

**Paloma:** <to Crystal> *Crystal*, go read your *letters*! <An emotional Crystal is shown again>

**Crystal:** <to Paloma> I know; I'm really *excited*! <laughs> <A soft, flute-type music now begins to play, as the camera shows a clip of a monkey and its baby in a tree and then cuts ahead to show Crystal sitting in the hut by herself and reading a letter from her boyfriend>

**Crystal:** <reading aloud> *Dear Crystal, The house just isn't the same without you. Nothing is the same here, and we can't wait for you to come home. Stay strong and focused, and play the game. Make your boo proud...* <The camera continues to show Crystal reading the letter>

**Crystal - CONFESSIOANAL:** At the auction, I got a care package from home, so you know, I got letters from *Andre* and *Destiny*. <A teary-eyed Crystal can be seen reading a letter from her daughter> I even got a letter from my *mom*, and my mom and me are *not* close... <The camera shows Crystal looking at a photograph of her wearing her Olympic gold medal>

**Crystal:** <to camera> This is when I won my gold *medal*... <laughs> <Crystal now smiles>

**Crystal - CONFESSIOANAL:** <continued> I know that, in this *game*, I've had to have a hard outer *exterior*, but <short pause> I really do have a *soft* side and having these letters from home makes me realize that I don't have to be, you know, "*tough* Crystal" 100% of the time out here, <The camera continues to focus on a teary-eyed Crystal> and I don't have to be so *bold* and so *aggressive*. <laughs> <The camera now shows Crystal folding up her letters again> But, you know, when the letters go away, <Crystal closes up her care package> the game



is back *on* and I need to keep myself alive by whatever means *possible*. <A spooky music now begins to play, as the camera fades out to show Randy, Ken, Crystal, and G.C. talking>

**Randy:** <to Crystal> Like it or not, I'm with *you*, and <pause> we have an opportunity to take Dan out *now*, <G.C. subtly nods his head> and then Charlie and Paloma... <Ken is shown>

**Ken:** <to Crystal> Cause right now, they're in control of the *game*, <A thoughtful-looking Crystal is then shown next> and if you stick with them, you're not gonna get to the Final *Five*...

**Randy - CONFESSIONAL:** As far as I'm concerned, Kenny is my only remaining *ally*. <The camera continues to show Ken> He says G.C.'s with us, but <long pause> uh, it's a tough *spot* right now. <Randy is then shown again> I have no choice but to keep my *mouth* shut, not rock the boat, you know, and get the three original members of **Kota** to vote out Dan... <Another wide view of the four former **Fang** members talking in a group is shown>

**Randy:** <to Crystal and G.C.> You're in the *power* position again because you can either let those three make it to the Final *Three*, <The camera shows Charlie and Paloma sitting on the dock> or you can come with *us* and give *yourselves* a shot. <Crystal can be heard saying something inaudible> And, I don't care; you can vote me off *fifth* after that; I just want them all gone. <The camera now shows another view of Crystal>

**Crystal:** <to Randy> Of course them three got to be broken up! <Randy is shown again>

**Randy:** <to Crystal and G.C.> So pretend to them that you're *with* them and that I'm *going*, and then the four of us vote for Dan, with or without *Jacquie*... <There is an eerie shift in the music, as the camera fades out to show a clip of Jacquie swimming in the lake>

**Randy - CONFESSIONAL:** <continued> Unfortunately, that means I have to be nice to G.C. and Crystal, but <long pause> I'm gonna make myself do it. It's our only *move*... <A clip of several red ants carrying a larger black ant carcass across a log is shown, before the camera cuts ahead to show Crystal, Randy, G.C., and Ken talking at camp>

**Crystal:** <to Randy> You can look me in the *eye*, *Randy*, and tell me that you weren't gonna go to Final Three with Kenny and Ace?! <The camera now shows a wide view of the four castaways, before focusing in on an agitated Randy>

**Randy:** <talking loudly> I'm *handing* you Final Three on a silver *platter* right the [censored] now! You're just too [censored] *stupid* to realize it! <A prominent sound is heard, as the camera abruptly switches angles to show a tense-looking Crystal, who points to Randy>

**Crystal:** <to Randy> One *minute*... <The camera continues to show Crystal and G.C. for a few seconds, as they turn away from Randy and Ken and begin to whisper to each other>

**Crystal:** <whispering to G.C.> Do you wanna *do* it? <The camera zooms in on G.C.>

**G.C.:** <to Crystal> I'd feel bad to vote *Dan* out, <Crystal can be heard saying "We gotta weight our *options*"> but <long pause> Dan's the biggest *threat*; you know what I mean? <A close-up view of a pensive Crystal is now shown next>

**Crystal:** <to G.C.> Can you put up with Randy's [censored] for two more *weeks*?  
<G.C. nods>

**G.C.:** <to Crystal> It's a million *dollars*, Crystal... <Crystal then says "Okay; you don't got to tell *me*" to G.C., before she and G.C. turn back around and face Randy and Ken again>

**Crystal:** <to Randy> Okay; *alright*. <Randy is now shown with a smug grin on his face> So it comes down to *Jacquie*... <An uneasy Ken now nods his head>

**Ken:** Yeah; pause> just as long as Jacquie comes with us, then everything's gonna be *fine*...

**Randy:** <to Ken> Well, and as long as *Dan* doesn't get the *idol*... <Crystal says "He *can't*">

**Randy - CONFESSIONAL:** Dan is on *Exile* right now. Everyone fears that he's gonna come back and find the *idol*. <The camera focuses back in on a glaring Randy> God *willing*, Dan is having another *horrible* time on Exile and he's so miserable that he's not even thinking about the clue for the idol. <A wide view of the four **Babongo** members talking is shown again> Of course, I'm a pretty big *atheist*, so <pause> he's probably got a *fire* roaring, and you know, *thriving*... <A comical sound is heard, as the screen abruptly fades out>

## **Exile - Day 26**

<A dramatic music plays, as the camera shows an aerial view of the vast African grassland and rapidly zooms ahead to 'Exile,' where Dan can be seen tending to a blazing fire. A front view of him is then shown next, as he sits down on the ground and eats a spoonful of rice>

**Dan - CONFESSIONAL:** The Reward Challenge today was an *auction*, and Jeff said something about "a trip away from camp," and <pause> the trip ended up being to *Exile*. Yeah, I mean, Jeff *outwitted* me. What can I say?! <Dan shrugs and laughs> I mean, I just have to *laugh* at it now. <Dan can be seen walking over to the wooden stand> But, I definitely came *prepared* this time, and <short pause> this could be an opportunity for me to find the *idol*. <The camera continues to show Dan, as he unrolls the parchment and reads the clue aloud>

**Dan:** Clue #1: *It's not underground, nor up in a tree;  
It's not back at camp, where you think it might be.  
This time it's here; in plain sight, it is found;  
Surrounded by water on all sides around.*

<The camera focuses on Dan for a few seconds, as he continues to stare down at the clue>

**Dan:** <to camera> The idol's not at *camp* this time. I have a chance to *find* it... <A positive, heroic music now begins to play, as the camera shows a clip of a monkey perched high in a tree, and then fades out to show Dan walking through the Gabonese jungle>

**Dan - CONFESSIONAL:** Besides winning a million dollars, what I hope to get out of the game is a better understanding of who *I* am as a person. <A thoughtful Dan is now shown studying the Exile map> Um, <long pause> this past year has been a life-changing year for me: I had a relationship that ended, not by my choice, <Dan can now be seen looking around the jungle area> and <pause> I actually just left my job as an attorney because I became really unhappy with it; <The

camera continues to show Dan> I was working 70 hours a week, and burned out, so <long pause> I'm definitely at a crossroads in my life right now. <A close-up view of an elephant peeking through the dense foliage is shown, before the camera returns to Dan>

**Dan:** <talking aloud> I feel like I'm getting *close*... <Another close-up view of Dan is shown>

**Dan - CONFESSIONAL:** <continued> I don't want to go *home*, so <short pause> I *need* this Immunity Idol. <Dan pauses, and then repeats himself> I need to find this idol, or I could be going home... <The music speeds up and becomes more dramatic, as the camera shows Dan walking up to a creek in the middle of the jungle>

**Dan:** Well, there's *water*... <Dan can then be seen looking at the clue again>

**Dan:** <talking aloud> *Surrounded by water on all sides around*. <Dan now looks down at the murky creek> I'm gonna have to go *in* there. <The camera then cuts ahead to show Dan wading through the knee-deep water> *Please* don't be leeches... <laughs> <The camera continues to focus on Dan, as he reaches the other side of the creek>

**Dan - CONFESSIONAL:** Maybe this game *is* toughening me up a bit and giving me more *confidence*... <There is a prominent drumbeat, as the camera cuts ahead to show the idol lodged between two exposed tree roots on a tiny "island" in the middle of the creek>

**Dan:** <talking aloud> Holy *crap*... <An excited Dan is now shown with a delighted grin on his face, as he reaches down and picks up the hidden Immunity Idol>

**Dan:** <to camera> *Wow!* I just found the Immunity Idol. <An exhausted Dan now takes a deep breath> This is a *savior* at this point... <The camera continues to focus on a joyful Dan>

**Dan - CONFESSIONAL:** I have the *idol*, and <short pause> I'm definitely gonna use it to my advantage. <The camera now scrolls down to show Dan holding the idol> Now, whether that means playing it *myself* or giving the idol to Charlie, um, we'll see if that's even strategically an *option*, <Another view of Dan is shown> but *one* thing's for sure: <short pause> I'm *not* gonna be like *Ace*. <laughs> You will *definitely* see this idol come out at Tribal Council... <laughs> <The camera now cuts ahead to show Dan sitting down in front of the hut, on his pillow>

**Dan:** <talking aloud> Life is *good* today... <smiles> <The screen abruptly fades out>

## **Babongo Tribe - Day 27**

<'Warning Call' plays, as the camera shows a fast-forwarded view of the clouds shifting in the sky and day turns to night and then back to day again on the morning of Day 27. A close-up view of several torches leaning up against one of the **Babongo** tribe's huts is shown, before the camera switches angles to show Randy, Ken, Jacquie, and Crystal talking in a grassy area>

**Ken:** <to Jacquie> Why would you vote me and Randy out when we're only two *votes*? <A close-up view of an uneasy Jacquie is shown, as she tries to avoid the question>

**Jacquie:** <to Ken> I don't know yet who I'm gonna *vote* for... <Crystal is then shown>

**Crystal:** The *closest* three, Jacquie, is Dan, Charlie, and *Paloma*. <Jacquie now looks up>

**Jacquie:** <to Crystal> But you guys are super-tight *too*. <Crystal asks "Who?"> You and G.C., and Ken and *Randy*. <Randy is now shown with a tense look on his face> Like, I don't have anyone who I feel like would take me to the Final Two... <Crystal is now shown again>

**Crystal - CONFESSIONAL:** The conversation that I had yesterday with Randy and Kenny and G-Sizzle is that the four of us are once again an *alliance*. <The camera continues to show the four **Babongo** members talking> You know, Ace had to go, but maybe they're right and Ace had to go *after* Dan, so <long pause> right now, I'm just trying to make sure that *Crystal* gets into the Final Four, and I don't think I can accomplish that with Charlie, Dan, and Paloma in this game... <Another view of a contemplative Crystal is shown>

**Crystal:** <whispering> As soon as you get to Final Four, they're gonna take you *out*, Jacquie, and you're *letting* them have *control*... <A conflicted Jacquie is shown listening intently>

**Jacquie - CONFESSIONAL:** Crystal, Randy, and Kenny are trying to convince me that if I stay with **Kota**, I'm gonna be the first one *out*, <Crystal says "I'll go with you, Jacquie"> and honestly, I'm *conflicted*. <A side view of Jacquie is then shown again> I'm *so* tempted to switch because I have my heart set on *winning*. Like, I'm here to win the game, and I do not want to settle for fourth place at *all*. <The camera now scrolls back over to Ken>

**Ken:** <to Jacquie> You can either force a *tie* at Tribal Council, or you can come with us and be five against three... <Randy is now shown with a devious look on his face>

**Randy:** <to Jacquie> And if they're the next three to go, I don't give a [censored] if you vote me off *fifth*. <Crystal now shifts her expression> You can take Kenny into the Final Four, and you'll never have to deal with me again. <The camera cuts back to Jacquie again>

**Jacquie - CONFESSIONAL:** It turns out that *my* vote tonight could change *everything*. <A side view of Crystal is now shown> I'm *undecided*, and I *hate* being so indecisive about something, but <pause> Charlie, Dan, and Paloma have been my friends since we were together on **Kota**, <A clip of Charlie and Paloma sitting by the fire is shown> and Randy and Ken are just trying to save themselves. <The camera turns back to both Randy and Jacquie>

**Randy:** <to Jacquie> You realize we're giving you a golden opportunity for Final Three... <A conflicted Jacquie can be seen nodding her head knowingly>

**Jacquie - CONFESSIONAL:** <continued> But, <long pause> it really doesn't matter which side I go with because I have no one who'll bring me to the Final *Two*, <The camera shows Charlie putting the Immunity necklace around his neck> so <short pause> I really just wanna wait and see what happens at the *Immunity* Challenge... <The screen abruptly fades out>

## **Immunity Challenge - Domino Effect**

<'Wind Chasers' plays, as the camera rapidly zooms above the African savannah and then scrolls around a lake, which has several tree-covered islands dotting it.



An aerial view of a jungle clearing with eight colored balance beams is shown, before the camera turns to Jeff>

**Jeff Probst:** < talking loudly > Come on *in*, guys! <The camera now switches angles to show the seven **Babongo** members emerging from a jungle area and walking towards their blue mat>

**Jeff Probst:** Good morning... <The camera now focuses in on a smiling Paloma>

**Paloma:** Good *morning*! <A quick view of both Charlie and Crystal is shown, before the camera zooms out to show all seven castaways gathering into a group. Jeff is then shown again>

**Jeff Probst:** We'll now bring in *Dan*, returning from Exile. <A faraway view of Dan is shown, as he walks into the challenge area and makes his way towards his tribemates>

**Jeff Probst:** Once *again*, Dan did not take *Comfort*, <Randy now tenses his expression> which means he will *not* be given a disadvantage... <The camera zooms out to show all nine castaways, as Dan rejoins his **Babongo** tribemates on the blue tribal mat>

**G.C.:** Welcome *back*, Dan... <Dan now high-fives G.C., before hugging Charlie>

**Dan:** <whispering> Thank you so much... <The camera then cuts back to Jeff again>

**Jeff Probst:** You guys ready to get to today's Immunity Challenge? <A wide view of the entire **Babongo** tribe is shown, as the castaways excitedly nod their heads and respond with an enthusiastic "Yes!" The camera cuts ahead to show a close-up view of Ken>

**Ken:** Yes... <The camera now switches angles to show Jeff again>

**Jeff Probst:** First things first; <short pause> I'll take back the *necklace*, Charlie... <The camera shows a view of Charlie, as he removes the Immunity necklace and then hands it back to Jeff.

Jeff can then be seen setting the necklace back up on its stand>

**Jeff Probst:** Once *again*, Immunity is back up for grabs. <The camera shows a quick view of an expressionless Dan, and then scrolls back over to Jeff>

**Jeff Probst:** For today's challenge, you will race across a series of multi-level *balance* beams carrying a bag of puzzle blocks. <A view of a male castaway crossing a green balance beam is shown next> When you reach the finish, <The camera now shows a female castaway jumping off the end of her balance beam> you'll head back to the start and do it again. <A clip of three blue bags of puzzle pieces on the finish mat is shown> The first three people to get to the *finish* with all three bags move on to the final round. <The camera then cuts back to Jeff again> In the final round, you will empty your bags, <A clip of a male castaway dumping the puzzle pieces out of a bag is shown> filled with puzzle blocks. <Ken is now shown listening intently> You must arrange those puzzle blocks along a multi-angled platform <The camera now cuts ahead to show a female arranging red blocks> while avoiding trip wires, which could tip your blocks, <A wide view of a series of intersecting wires is shown next> forcing you to start over. <Dan now tenses his expression> Your goal is to arrange your blocks so they will fall one into another, like *dominoes*, <Rapid views of several wooden blocks falling like dominoes are shown> raising a *flag*. <A blue flag is shown rising into the air, before the camera goes back to Jeff> First person to raise their flag wins Immunity; <Jeff takes a short pause, as the camera scrolls across several **Babongo**

members> is guaranteed a one-in-seven shot at winning this game and the million dollars. <A close-up view of a stern-looking Crystal is then shown next> Losers, Tribal Council, <Jacquie can be seen staring ahead> where somebody *will* be voted out. <The camera now switches angles to show Paloma staring ahead, before switching angles to show Jeff again>

**Jeff Probst:** We'll get started... <The camera now scrolls over to a determined Dan>

**Dan - CONFSSIONAL:** It's definitely *my* butt on the line once again. Um, <short pause> I found the hidden *Immunity* Idol, but I want to prove that I'm a winner, <A wide view of the eight **Babongo** members is then shown next> and I want this Immunity so that I can prolong my life another three days without having to use the idol tonight. <An eerie sound is heard, as the camera shows a close-up view of the Immunity necklace and then fades out to show Jeff>

**Jeff Probst:** <talking loudly> Here we *go*! For Immunity! <Quick clips of each of the castaways are now shown> First three people to finish move on to the final round! <Jeff can now be seen raising his arm into the air> Survivors *ready*?! <Jeff now lowers his arm> *GO*! <'Gabon Immunity' begins to play, as the camera shows the castaways immediately grabbing their first bags of puzzle pieces and then stepping up onto their balance beams>

**Jeff Probst:** <narration> One bag at a *time* across the beams... <The camera now shows a front view of Dan, as he steps up onto a higher section of his balance beam>

**Jeff Probst:** <narration> *Dan* off to a quick start! <The camera then switches angles to show Crystal taking large steps across her balance beam> Crystal off to a quick start! <Another view of Dan is then shown, as he reaches the end of his beam and jumps off>

**Jeff Probst:** <narration> Dan across with his first *bag*! <Dan tosses the yellow bag down onto his mat, and then races back towards the start of his balance beam. A clip of Paloma falling off of her beam is shown, before the camera shows Crystal at the end of her beam>

**Jeff Probst:** <narration> *Crystal* has her first bag across! <The camera shows a quick view of Jacquie, as she makes her way onto a higher level of her beam. Ken can then be seen arriving at the end of his beam, as he leaps off of it and lands on his mat>

**Jeff Probst:** <narration> *Kenny* makes it across with his first bag! <A wide view of all eight **Babongo** members is then shown, as Ken can be seen grabbing another bag>

**Jeff Probst:** <narration> Dan, Kenny, and Crystal all doing very well in this challenge! <The camera now shows G.C. reaching the end of his balance beam and jumping off>

**Jeff Probst:** <narration> *G.C.* right in there! <Jacquie is then shown tossing her first bag of puzzle blocks down onto her green mat> *Jacquie's* now in this! <The camera now focuses in on Dan, as he quickly races back across his yellow balance beam>

**Jeff Probst:** <narration> Dan is on a *mission* in this challenge! <The camera abruptly switches angles to show Charlie struggling to keep his balance and falling off of his beam>

**Jeff Probst:** <narration> *Charlie* falls off! Gotta go back to the start... <Another front view of a determined Dan is shown, as he jumps off of the beam with his second bag of puzzle blocks>

**Jeff Probst:** <narration> Dan across with his *second* bag! <Dan can be seen racing back again, before the camera switches angles to show Crystal at the end of her beam>

**Jeff Probst:** <narration> Crystal across easily with her second bag! <Crystal tosses her orange bag down and runs back to the start, before the camera shows a front view of G.C., who continues across the beam with his second bag of red puzzle blocks>

**Jeff Probst:** <narration> Here comes G.C. with *his* second bag! <G.C. jumps off the end of his beam and sets the bag down, before racing back> He's now passed Kenny! <Ken is shown holding his arms out to keep his balance, before he reaches the end of his beam and jumps off. Randy can now be seen tossing his first bag down onto his mat>

**Jeff Probst:** <narration> Randy now with his first bag! <The camera switches angles to show Jacquie arriving at the end of her beam> Jacquie with her *second*! <A prominent sound is heard, as Dan falls off of his balance beam. The camera then scrolls across several **Babongo** members, before focusing in on a struggling Paloma>

**Jeff Probst:** <narration> Paloma and Charlie still working on their first bags. <Charlie is now shown again> Quickly falling out of it... <A prominent sound is heard, as the camera shows Charlie slipping off of his balance beam again and falling onto the ground>

**Jeff Probst:** <narration> Charlie falls off *again*! <Charlie can now be seen climbing back to his feet and jogging back towards the start of his balance beam>

**Charlie:** <talking aloud> This is *awful*... <A rapid view of Jacquie is shown. The camera now switches angles to show a clip of Randy, who reaches the end of his beam with his second bag and then loses his balance, before attempting to jump off>

**Jeff Probst:** <narration> Randy gotta go back! You landed in front of the line... <Randy is shown pointing down to the line to show that his foot is past it>

**Randy:** <to Jeff> My *foot* was... <Jeff is then shown, as he shakes his head>

**Jeff Probst:** <to Randy> *No*, you gotta have your entire *body* across! <Jeff can then be heard saying "Back to the start," before the camera turns back to Dan>

**Jeff Probst:** <narration> Three people are moving on to the final! <A quick clip of Crystal is shown next> The other five will have *no* shot at Immunity! <The camera abruptly cuts back to Dan, as he reaches the end of his balance beam and then leaps off of it>

**Jeff Probst:** <narration> *Dan's* across with his third bag! <Dan is shown with a relieved look on his face> Dan's movin' on to the final round! <The camera now shows Crystal jumping off the end of her beam and tossing her third bag of puzzle blocks down>

**Jeff Probst:** <narration> Crystal's right behind *him*! She's movin' on to the final! <Crystal is shown with an exhausted, but relieved look on her face, before the camera switches angles to show the other six **Babongo** members still crossing their balance beams>

**Jeff Probst:** <narration> We're looking for one more! <Both G.C. and Ken can be seen frantically crossing their balance beams> It's gonna be G.C. or *Kenny* for that final spot. <The camera now zooms in on G.C., as he reaches the end of the beam and jumps off>

**Jeff Probst:** <narration> *G.C.* moves on to the final! <G.C. can be heard cheering loudly, before the camera switches angles to show both Dan and Crystal again>

**Jeff Probst:** <narration> Dan, Crystal, and G.C. movin' on to the final round! <A disappointed Ken can now be seen pinching two fingers together, as he looks towards G.C.>

**Ken:** <to G.C.> By a *hair*... <A prominent drumbeat is then heard, as G.C. takes a deep breath, and the camera abruptly cuts ahead to show a watchful Charlie>

**Charlie - CONFESSIOANAL:** When Dan, Crystal, and *G.C.* were the three that made it to the second round, <A wide view of the three *Babongo* members is shown> I was *ecstatic* because in order for our strategy of eliminating *Fang* members to *work*, we needed Randy and Kenny not to win. <The camera now shows a clip of a grumpy Randy> You know, I'm definitely hoping for *Dan*, <laughs> <Charlie is then shown talking with Dan at the challenge> but <pause> there can't be a bad outcome in this challenge... <An overhead view of the entire challenge area is then shown, before the camera cuts ahead to show Jeff again>

**Jeff Probst:** <talking loudly> Here we *go*! <Rapid views of the three castaways are shown> It is *Dan*, Crystal, and G.C. for Immunity! <Jeff can now be seen raising his arm again> *Survivors ready?! <Jeff now lowers his arm> GO!* <The camera shows the three frantic castaways beginning to untie their colored bags and then dumping out their puzzle blocks>

**Jeff Probst:** <narration> Your job is to arrange those puzzle blocks like a line of dominoes, <A view of G.C. is shown, as he sets his first red block down> so that they'll raise a flag! <The camera then switches angles to show Crystal laying out her blocks, before scrolling over to Dan, who carefully climbs through the trip wires>

**Jeff Probst:** <narration> Make sure you're very *careful* when you have to start maneuvering with those trip wires... <Crystal can now be seen attempting to squeeze in between two wires>

**Crystal:** *Damn, I'm 6'3"!* <laughs> <The camera continues to focus on Crystal>

**Jeff Probst:** <narration> Crystal is going to have a *hell* of a time getting past those ropes. <One of Crystal's ropes can be seen wobbling, before she tries to step over it> She's trying to step *over* them rather than go through... <A clip of Dan carefully placing more of his yellow blocks is shown, before the camera scrolls over to G.C., who haphazardly places his. G.C. then begins to climb through his ropes, as he moves towards the end of this platform>

**Jeff Probst:** <narration> One wrong move on those trip ropes could knock over everything you've *built* so far... <The camera scrolls across the other five *Babongo* members, as they watch the challenge nervously. Crystal can then be seen arranging her blocks>

**Jeff Probst:** <narration> Very different *strategies*: <short pause> Dan very *methodical*; <A clip of Dan evenly spacing out his blocks is shown. The camera then focuses back in on G.C. again, as he continues to quickly place his remaining red tiles>



**Jeff Probst:** <narration> G.C. moving very fast, but has he spaced them properly? <A view of G.C. maneuvering through the wires is shown, as he arrives back at the start of his platform>

**G.C.:** Jeff, I *got* it, bro... <A surprised Jeff can be seen looking towards G.C.>

**Jeff Probst:** <to G.C.> Push the first block if you think you have it... <A wide view of G.C.'s red dominoes is shown, as he pushes the first block and his blocks begin to topple over. The camera now shows G.C. with a hopeful look on his face, as Dan continues to place his own blocks. G.C.'s line of dominoes is then shown, as it stops moving>

**Jeff Probst:** <narration> G.C.'s doesn't work; <short pause> he's gotta rearrange it... <The camera switches angles to show a close-up view of a watchful Ken>

**Ken:** G, put them closer *together*! <A mysterious sound is now heard, as the camera shows Charlie tensing his expression. G.C. is then shown rearranging the fallen blocks>

**Jeff Probst:** <narration> G.C. trying to fix his blocks and stay *in* this! <Dan is shown climbing through the trip wires, before he places several more blocks onto his platform>

**Jeff Probst:** <narration> Dan still laying his out. <Dan can now be seen nervously wiping his forehead> Really taking his *time*... <An uneasy Charlie is shown with his hands covering his mouth, as Paloma whispers something to him. Crystal is then shown next>

**Jeff Probst:** <narration> Crystal making a lot of *progress*; <Crystal now fiercely jumps over one of the wires> being very careful not to knock it all down... <The camera shows a view of all three **Babongo** members arranging their blocks, as G.C. continues to pick up his fallen blocks>

**Jeff Probst:** <narration> It's Crystal and *Dan* battling for Immunity right now... <There is a prominent drumbeat, as the camera shows a frantic Dan turning towards Crystal>

**Dan:** I *need* this, Crystal! <An unfazed Crystal places her last two blocks onto her platform>

**Jeff Probst:** <narration> Crystal and Dan both arranging their last *pieces*. <Crystal frantically begins to stomp over the trip wires again> *Crystal* now heading back! <Crystal can be heard shouting "Okay, *Jeff*!" before the camera shows Dan placing his last blocks>

**Jeff Probst:** <narration> Dan has placed all of his blocks. <A side view of Dan climbing back through the ropes is shown> He's heading back to give it a shot... <Crystal is shown pushing her first block forward, as the camera shows Jacquie with a nervous look on her face. A wide view of Crystal's blocks toppling over is shown, before the camera cuts back to Dan>

**Dan:** <talking aloud> Here it *goes*... <Dan can now be seen pushing his first yellow block, as his dominoes begin to topple over. Dan is then shown putting his hands on his head, as he nervously watches both sets of blocks toppling over>

**Jeff Probst:** <narration> This is coming down to the *wire*! <A close-up view of an anxious Crystal is shown, as she whispers "Come on"> Who's gonna finish *first*?! <The music speeds up, as the camera shows rapid clips of both Dan's and Crystal's dominoes, and then focuses in on Crystal's orange blocks, as they continue to topple. The final block then topples onto an orange ball, which rolls forward and falls into a basket, raising her flag>

**Jeff Probst:** <shouting> *Crystal* wins her *second* individual Immunity! <A victory theme begins to play, as the camera shows the other **Babongo** members clapping and cheering. Dan is then shown with a slight smile on his face, as he high-fives Crystal with both hands>

**Crystal:** <to Dan> Good *try*, dog... <The camera now switches angles to show Jeff>

**Jeff Probst:** Crystal, come on over. <An excited Crystal can be seen walking over to Jeff, before she once again ducks down so he can put the Immunity necklace around her neck> Congratulations. <Crystal nods her head confidently> With this around your neck, you are *safe* at tonight's Tribal Council. <G.C. is then shown staring ahead, before the camera returns to Jeff> As for the rest of you, <A wide view of the other **Babongo** members is shown> after 27 days, this game will come to an end for one of you. <The camera shows Charlie nodding his head knowingly, and then abruptly cuts back to Jeff>

**Jeff Probst:** Grab your stuff; <short pause> head back to camp. <Dan can be seen reaching down to pick up his bag and pillow from Exile> I will see you at *Tribal*. <The **Babongo** members now begin to walk out of the challenge area, before the camera scrolls over to Crystal>

**Crystal - CONFESSIOAL:** Being that I've won *two* Immunity Challenges, you know, the last thing I would want is to be seen as this huge threat in challenges, <laughs> <The camera continues to focus on an immune Crystal> but <long pause> *I'm* confident that Randy and, uh, Dan'll be targeted before me, <The camera turns to Dan> so <pause> I've got another couple Tribal Councils before I'll *really* have to worry about them *hardcore* gunning for *me*... <Another wide view of the eight **Babongo** members is shown, before the screen fades out>

## **Babongo Tribe - Day 27**

<'Abigail Scenic' plays, as the camera shows a clip of an eagle soaring over the dense jungle, and then fades out to show a family of elephants bathing in a shallow lake. A view of the eight **Babongo** members returning back to camp is shown, before the camera focuses in on Ken>

**Ken:** Good job, Crystal. <Crystal can be heard saying "*Thanks*, you guys!" before the camera shows Dan following her over to the hut and indistinct conversation is heard>

**Dan:** <to Crystal> I *needed* that one... <The camera now zooms in on a nonchalant Crystal>

**Crystal:** <to Dan> It's not like I didn't *want* you to win. That's just my *competitiveness* comin' into play; <short pause> you know what I'm sayin'? <Dan is then shown again, as he says "*Yeah*"> You put up a good *fight*, dog. <A reassured Dan can now be seen putting his arm around Crystal> I don't think you got anything to *worry* about... <Dan says something inaudible, before the camera scrolls over to G.C.>

**G.C.:** <to Dan> Yo, *Randy*? <Dan asks "*What's that?*"> *Randy*, right? <Dan nods his head>

**Dan:** <to G.C.> Yeah... <The camera then focuses back in on Crystal>

**Crystal:** <to Dan> Whatever you guys want to do, I'm with you... <A prominent drumbeat is heard, and the camera cuts ahead to show Randy and Ken walking along a jungle path>

**Ken:** <to Randy> Thank *God* Crystal won today... <The camera zooms in on Randy>

**Randy - CONFESSIOAL:** Crystal turns out to be good at *one* thing, and that's winning *challenges* that are critical over Dan, <A clip of Crystal hanging the Immunity necklace around her torch is shown> so <long pause> Dan just got back from another two days on *Exile*. <A wide view of several castaways back at camp is shown, before Dan can be seen climbing into the hut> I've been out there *myself* once, so I know from the clues the idol's at *camp*. <Another clip of both Ken and Randy talking in a jungle clearing is then shown next>

**Randy:** <to Ken> We have to keep an eye on *Dan* incase he looks for the idol. <Ken nods his head in agreement, before Dan can be seen lying down and resting his head on a pillow>

**Randy - CONFESSIOAL:** <continued> I will be watching him *closely* to make sure he doesn't find it, but <long pause> with one clue, quite frankly, it's *impossible*. <Dan is then shown again> I couldn't find it the first time with *three*, and I'm brilliant; <Dan now looks around cautiously, before taking the hidden Immunity Idol out of his bag> Dan's *above-average* on a good day, but <long pause> he hasn't had too many of 'em out here... <A comical sound is heard, before the camera cuts ahead to show Crystal, G.C., Randy, and Ken talking>

**Ken:** So what do you guys *think*? <The camera now zooms in on G.C.>

**G.C.:** I think Dan might have the *idol*... <Crystal can be seen nodding her head dramatically>

**Crystal:** We have to assume he *got* it... <The camera then returns to Randy>

**Randy:** What if I said I'm 99.9% sure that he doesn't have it? <Crystal looks up at Randy>

**Crystal:** <to Randy> How would *you* know anyway?! <Randy now turns towards Crystal>

**Randy:** <to Crystal> Because I've *been* there; <short pause> I've seen the clues. <The camera now scrolls over to G.C.> Uh, there's no way he'll find it with one clue... <The camera then abruptly cuts ahead to show a clip of Dan, Charlie, and Paloma walking along a jungle path>

**Dan:** I found the *idol*! <Charlie and Paloma are both shown smiling>

**Charlie:** <to Dan> That's *awesome*. I knew you would [inaudible]... <Dan nods his head>

**Dan:** <to Charlie> *Yeah*; I found it in, like, a couple *hours*. <Dan can then be seen pulling the idol out of his pocket and showing it to Charlie and Paloma> If I think they're writing *your* name down, I'll give this to you... <The camera now shows a nervous Charlie looking up>

**Charlie:** <to Dan> *Okay*. Like, this is our chance to make sure that none of us goes home... <A close-up view of an uneasy Dan is then shown next>

**Dan:** I just, <short pause> I don't have *confidence* in Crystal or G.C. right now. <Charlie can be heard saying "Me *either*"> I mean, I looked over at Crystal during the challenge and she *ignored* me. <Dan is now shown again> I don't want to go home and *not* play the idol. <The camera then scrolls back over to a thoughtful Paloma>

**Paloma:** <to Dan> I mean, they're probably voting for *you*, right? <Dan then laughs>

**Dan:** When haven't they voted for me? <There is an extended silence, as the camera fades out to show Randy and Ken lying in the hut> What if we used the idol and we got rid of one of *them*? <A prominent sound is heard, as the camera abruptly cuts back to Dan>

**Dan - CONFESSIOINAL:** Strategically, if I have to give Charlie the idol, *absolutely* I will. <A close-up view of Charlie is shown> You know, I've been running through different *scenarios* and, um, where we vote is just close enough that you can make out if someone's writing down a *long* name like Charlie, or a *short* name, like *Dan*, <Another wide view of the three **Babongo** members talking is shown> so <long pause> I mean, I don't *think* they'll vote Paloma. <The camera now zooms in on Paloma> I really *don't*, because I think they'll want to vote someone who's a stronger *physical* threat, so <pause> as long as Charlie and I both have access to the idol, um, we should be able to outsmart any attempts at another *blindsides* tonight... <A clip of a gorilla pounding its fists fiercely against its chest is shown, before the camera cuts ahead to show Ken, Crystal, G.C., and Randy again>

**Ken:** This is *huge* for all of us that we make the right choice. <Ken now looks towards Randy, as he takes a short pause> I know you want to get rid of *Dan*, but <long pause> if we really want to make it, like, *foolproof*, we should take out *Paloma* <The camera fades out to show a view of an unsuspecting Paloma> because if he gives the idol to anyone I guarantee it's gonna be *Charlie* before Paloma. <Charlie is then shown talking to an off-screen castaway, before the camera returns to Ken> We've gotta vote *Paloma*. Is that *okay*? <Crystal is now shown>

**Crystal:** Someone go get *Jacquie*... <The camera then abruptly cuts ahead to show a clip of G.C. and Jacquie walking over to their tribemates and rejoining the group>

**Crystal:** <to Jacquie> Are you *in* on this?! <The camera zooms in on an undecided Jacquie>

**Jacquie:** Who are you guys *voting*? <A close-up view of Ken is then shown next>

**Ken:** <to Jacquie> It's gonna be *Paloma*... <Crystal can be seen grabbing Ken by the arm, as she says "*Wait.*" Jacquie is then shown looking surprised and uncertain>

**Jacquie:** Why *Paloma*? <The camera goes back to a reluctant Crystal>

**Crystal:** <to Jacquie> Because if Dan has the idol, he's more likely to give it to *Charlie* than to *Paloma*. <A wide view of the five **Babongo** members is then shown next>

**Ken:** <to Jacquie> Are you *okay* with that? <The camera shows an expressionless Jacquie>

**Jacquie:** <to Ken> I mean, I'll go *with* you guys; <short pause> I just really like *Paloma*... <The music now changes, as the camera scrolls over to a contemplative Randy>

**Randy - CONFESSIOINAL:** I would *like* to see Paloma go. I think she's *annoying*; <short pause> she rides *coattails* of Charlie and Dan, <A close-up view of Paloma is shown, as she giggles at something> but <long pause> Paloma is so *weak* and so *stupid* that she's a waste of a vote right now. <Jacquie is now shown walking away from her tribemates> I still say *Dan*...

**Randy:** This is a perfect opportunity to get him out, and we're gonna blow it on *Paloma* of all people?! <The camera shows another clip of Dan lying in the hut> You know, *all* of this is moot because he doesn't have the idol *anyway*... <An unconvinced Crystal looks up at Randy>

**Crystal:** *My whole thing is: are you sure we can trust* Jacquie?! <A view of Ken is shown>

**Ken:** <to Crystal> Well, she *knows* now... <The camera scrolls back over to Crystal>

**Crystal:** <to Randy> Cause if Dan *does* have the idol, even though you're "*sure*," and she tells them, <G.C. can now be seen raising his eyebrows> he'll give the idol to *Paloma* and then it's

*Randy goes home, so <long pause> think about that...* <G.C. now nods his head dramatically>

**G.C.:** <to Crystal> That's a good *point*. <Another close-up view of Crystal is shown next>

**Crystal:** I think he *found* it, and it's *your* neck on the line... <An eerie shift in the music occurs, as the camera continues to focus on the four castaways and then zooms back in on Randy>

**Randy - CONFESSIONAL:** If, by some *miracle*, Crystal is actually right about something and Dan *does* find the idol, she's afraid that he'll give it to *Paloma*, <Crystal is heard saying "He can use it to save either *one* of them"> but <long pause> the *last* thing he'll expect is that we'd vote for the guy who might have the idol. <The camera fades out to show Dan again> I mean, that sounds so *stupid* that it's actually *brilliant*. <A prominent sound is heard, before the camera shows a close-up view of a calculating Randy>

**Randy:** I mean, *think* about it. Why would he play the idol on himself if he thinks we're not gonna *vote* for him? I mean, that's just *idiotic*... <A wide view of the four former **Fang** members is shown, as there is an extended silence. The camera then zooms back in on G.C.>

**G.C.:** Maybe we should switch it back to *Dan* then... <A thoughtful-looking Ken is shown next>

**Ken:** Okay, if you want [inaudible], that makes sense. <Randy is shown with a stern look on his face> If that's what you guys *want*, I'll put down Dan... <The camera then shows Crystal>

**Crystal:** But do *not* tell Jacquie. <G.C. says "*No*," as the camera continues to focus on Crystal>

**Crystal - CONFESSIONAL:** The reason *why* we're not gonna tell Jacquie that the vote is back to Dan is because if she *is* a rat for **Kota**, <A clip of Jacquie talking to Dan, Charlie, and Paloma is shown> they'll go into Tribal thinking that we're gonna vote Paloma, so <long pause> if Dan *does* have the idol, he'll give it to Paloma, <The camera now zooms in on Dan> and that'll just help to ensure Dan goes home in an even bigger *blindside*... <A spooky sound is heard, as the camera cuts back to the four castaways again>

**Randy:** Stick with the plan; vote *Dan*... <G.C. can now be seen nodding his head>

**Ken - CONFESSIONAL:** I don't know if this is Plan A, B, C, or *D* right now, but <pause> hopefully this plan'll work tonight and Dan ends up going home and he doesn't even see it *coming*. <A clip of Dan walking back to the main **Babongo** camp area is shown> But, <long pause> if *not*, it's gonna be *Randy* that goes



home instead. <The camera now cuts back to Randy again> I don't think that I'm in *danger*... <There is a prominent drumbeat, as the camera shows a clip of an alarmed elephant trumpeting loudly, and then switches angles to show Dan, Paloma, and Charlie talking by the dock>

**Dan:** I'm gonna throw out an *idea* and I want to hear what you guys think: <Charlie is now shown with a thoughtful look on his face> I think that we should switch it up and vote for *Ken* tonight, cause Randy's in self-destruct mode right now. <The camera now fades out to show a view of both Ken and Randy, before returning back to Dan again>

**Dan - CONFSSIONAL:** The original plan for tonight's Tribal Council was to vote for *Randy*, but the more I think about it, um, *Ken's* more of a threat because you don't see him coming. <A clip of Ken talking to G.C. is shown> I mean, he tries to play off that he's *weak*, but *he's* a competitor too... <Another wide view of Dan, Charlie, and Paloma is then shown next>

**Charlie:** <whispering> And he's number one in the world at *video* games; <short pause> you know what I *mean*? <The camera now zooms in on Paloma>

**Paloma:** <to Dan> I can't even stand to be around Randy right now. <Dan is shown again>

**Dan:** <to Paloma> I mean, just give it some *thought*, but <long pause> *I'll* vote whoever...

**Paloma:** <to Dan> We'd have to tell *Crystal* and those guys... <The music speeds up and becomes more dramatic, as the camera abruptly fades out to show a fast-forwarded view of the darkening sky. A faraway view of Dan, Charlie, Jacquie, G.C., and Crystal talking is shown, before the camera scrolls over to Randy, who grabs his torch>

**Randy - CONFSSIONAL:** Payback's a *bitch*, and <pause> Charlie, Dan, and Paloma, they made their bed by taking out Ace. Now they're gonna have to lie in it, and I don't care, not one little bit. <A wide view of several **Babongo** members grabbing their torches is shown> Dan can go join Ace on the *jury*, <Dan is then shown with a concerned look on his face> and I hope Ace tears him to *pieces*. Good *riddance*... <A side view of the eight **Babongo** members walking out of camp is shown, before the screen abruptly fades out>

## **Tribal Council #10 - Babongo Tribe**

<'Tally the Vote' begins to play, as the camera shows an aerial view of the Tribal Council village, and then cuts ahead to show the eight castaways walking up the long, winding path. A close-up view of a burning torch is shown, before the camera fades out to show both Crystal and Paloma, and then switches angles to show an African carving. Jeff can then be seen, as the eight **Babongo** members walk past him and set their torches into their slots, before sitting down on their stumps. A prominent drumbeat is heard, as the camera shows a quick view of a stern-looking Randy, and then focuses back in on Jeff>

**Jeff Probst:** We'll now bring in the first member of our jury: <Jeff takes a short pause, as the camera shows the Tribal Council entrance and Ace walks in> *Ace*, <Rapid clips of both Ken and Randy are shown> **voted out at the last Tribal Council**. <Ace can be seen sitting down on the jury benches, before Paloma shifts her expression and then shrugs. Jeff is then shown>

**Jeff Probst:** So I'll remind you guys: <short pause> from this point forward, no talking to the *jury*. <A close-up view of Randy is shown, as he subtly nods> Ace is here merely to observe. <The camera now turns back to Jeff again> You're not to direct anything to him; <Ace is then shown with a thoughtful look on his face> he won't be addressing *you*... <A prominent sound is heard, as the camera shows a view of all eight Babongo members>

**Jeff Probst:** Alright; <short pause> at the last Tribal Council, Ace was *blindsided*. <Ace is now shown gazing into the distance> Kenny, you looked *stunned*... <Ken subtly nods his head>

**Ken:** Yeah, you know, it wasn't just Ace who got blindsided. Me and Randy were left out of the loop, <The camera now turns to Randy> and I was *very* frustrated by that vote. I mean, I definitely felt *betrayed*, but it's not just because of my *own* position in this game. <The camera then focuses back in on Ken again> It wasn't a good move for Crystal or G.C. either, because they basically gave Dan, Charlie, and Paloma Final *Three*. <Ken takes a long pause, as the camera shows Charlie with a tense look on his face> I can understand making that vote if it would *help* them, but <long pause> it didn't make any *sense* to me... <A view of the central fire burning is shown, before the camera fades out to show Jeff again>

**Jeff Probst:** Crystal, how do you respond to that? <A close-up view of Crystal is now shown>

**Crystal:** Do I regret writing Ace's name down? No, I *don't*! <Ace can be seen shifting his expression> You know, if you got two *idols*, then you got to go, but <long pause> do I regret doing it *before* we got rid of one more person from Kota? <The camera now cuts back to Crystal again> That's probably the biggest mistake I've made in this game so *far*, but <long pause> I belong to a *new* alliance now, <Paloma is shown> and I hope that mistake doesn't cost me the *game*... <A mysterious shift in the music occurs, as the camera shows Jacquie with a thoughtful look on her face, and then cuts back to Jeff>

**Jeff Probst:** Kenny, <Jeff pauses, as the camera shows a close-up view of Ken> what mistake have *you* made in 27 days? <A wide view of all eight Babongo members is then shown>

**Ken:** Um, <long pause> I really don't think I've *made* one. I mean, yeah, I'm on the *outskirts* after the last Tribal Council, but it's not *my* fault that I'm in this position right now. <Dan can be seen looking towards Ken, as he listens intently> I did everything right that I'm supposed to, and <pause> it's not *my* fault that other people *flopped*. <G.C. subtly nods his head in agreement. The camera now switches angles to show another view of Jeff>

**Jeff Probst:** <to Ken> What's *surprised* you the *most* out here in 27 days? <Ken is shown>

**Ken:** The biggest surprise for me in 27 days is that I get along so well with *Randy*. <Randy is shown smirking and nodding his head> I mean, he's, like, 25, 27 years *older* than me, but yet he's the closest friend I *have* out here, <Another view of Ken is shown next> and I know he's the reason why I made it this far in the *game*... <Randy is shown with a thoughtful look on his face, before the camera turns back to Jeff again>

**Jeff Probst:** <to Ken> Who *else* have you bonded with? <The camera shows a wide view of the entire Babongo tribe, before zooming back in on Ken>

**Ken:** Well, I really like *G.C.* <short pause> Even though he *did* flip on Ace, <G.C. can now be seen turning his head> I think he's really fun to *be* around; he taught me how to fish out here cause I am *not* outdoorsy at all, <laughs> and <long pause> we'll be friends outside of this *game* no matter what... <G.C. now nods his head. Another view of Jeff is then shown next>

**Jeff Probst:** <to Ken> What would you say's been the *biggest* challenge for you? <The camera switches angles to show a thoughtful-looking Ken>

**Ken:** Um, <long pause> the hardest part for me was just to make it through all the early physical challenges to get to the *merge*, <A close-up view of Dan is shown, as he stares ahead> because I *knew* that once I got to the merge, I wouldn't be a *threat* to anyone, especially compared to somebody like Dan, who's a *huge* threat in this game. <An eerie sound is heard, as Dan shifts his expression> I'm just the nerdy *video* gamer who sits at home all day playing video games... <Jeff is now shown again>

**Jeff Probst:** Charlie, do you agree with that? Is Kenny *not* a threat? <The camera scrolls across several **Babongo** members, before focusing in on Charlie>

**Charlie:** Well, I think there's different *kinds* of threats, and <long pause> saying you're the nerdy *video* gamer, to me, that implies *strategy*. <Ken can now be seen tensing his expression> You know, Kenny may not be able to win the *most* physical challenges, but he was right there with me when I won *my* challenge, <Charlie is shown again> so <long pause> Kenny's *definitely* a big threat. <There is an eerie shift in the music, as the camera shows Ken staring ahead, and then fades into another view of Jeff>

**Jeff Probst:** Dan, <short pause> let's talk about your time out here. <The camera then focuses in on Dan for a few seconds> For the last several Tribal Councils, your name's come up on more than just a couple votes, and yet you're still here. <A wide view of all eight **Babongo** members is then shown next> Has your position in this game *changed* as a result of the last vote? <Ace can be seen listening intently, before the camera focuses back in on Dan>

**Dan:** Um, *I'm* still not 100% convinced that my fate's completely changed in this game. You know, for all I know, *I* could be going tonight, <A prominent sound is heard, as the camera shows a careless Crystal> but <long pause> if it *has* changed, uh, it must suck for Ken and Randy to lose that *control* a little bit... <Randy is now shown with a harsh look on his face, as the camera shows a close-up view of a burning torch and then fades out to show Jeff again>

**Jeff Probst:** <to Dan> Let's talk about *Exile*, because in addition to all the votes at Tribal Council, you've now made your second consecutive trip out to Exile. <The camera now shows another view of all castaways> Two sides to that *coin*: <short pause> it could be a *sentence* to go there; it could also be an *opportunity*... <Dan is shown again, as he subtly nods>

**Dan:** Uh, my first trip out there was a sentence. I mean, it was pretty *awful*; <laughs> I'm not gonna lie, but <long pause> the second trip was definitely more of an opportunity, and <pause> I got to take something *positive* from it this time, <Ken shifts his expression> so I'm definitely *more* happy with the *result* as opposed to *last* time, which was just *miserable*... <A rapid view of Paloma is shown, before the camera returns back to Jeff>

**Jeff Probst:** <to Dan> So, let me read between the *lines* then; <short pause> I take it you spent a good amount of time looking for the *idol*. <Dan is then shown with a blank look on his face, as he hesitates for a brief second before responding>

**Dan:** You're gonna have to, uh, wait and find *out* until that time comes. <laughs> <Randy can be seen turning towards Ken, as he whispers "He's *bluffing*"> I have *no* comments about the *idol*... <There is a prominent drumbeat, as the camera shows an uneasy G.C. looking up, and then goes back to Jeff, who gives a subtle nod>

**Jeff Probst:** So *Jacquie*, <long pause> getting to the vote, do you think there's a strong *consensus* on what's gonna happen, <Jacquie can now be seen listening intently> or do you think it's still up in the air? <The camera continues to focus on Jacquie>

**Jacquie:** Honestly, today was, like, the most chaotic *day*. <A mysterious sound is heard, as Charlie can be seen tensing his expression> I don't know *what's* gonna happen with the vote tonight. <Jacquie is then shown again> There's a bunch of different ways it could go, and for the first time, I'm, like, *dreading* it because I really like the person whose name I have to write down... <The camera shows Dan staring ahead, and then goes back to Jeff>

**Jeff Probst:** Paloma, <short pause> does talk of the vote being up in the air concern *you*? <A close-up view of Paloma is shown, as she nods her head>

**Paloma:** *Yeah*, definitely. I mean, I didn't expect there to be any, like, second *thoughts* about the vote, <Jacquie is now shown shifting her expression> so <pause> that definitely makes me a lot more *uneasy*, like, [inaudible]... <Randy is now shown, as he yawns loudly and dramatically while Paloma continues speaking. Jeff can then be seen turning towards Randy>

**Jeff Probst:** *Randy*, what's up? <The camera focuses back in on Randy for a few seconds>

**Randy:** Uh, I'm *tired*. I've heard *enough* of this. <Ace is then shown with an amused look on his face> Let's just vote so I can get the [censored] out of here and have a *beer*... <An eerie shift in the music occurs, before the camera shows an uncomfortable Dan, and then scrolls across each of the eight **Babongo** members. Jeff is then shown again>

**Jeff Probst:** *Okay*. Let's get to the vote. <The camera now turns back to Charlie> First thing, if somebody has the hidden Immunity Idol and you want to *play* it, <Randy is then shown looking towards Dan> you would present it to me after we've voted but before I read the votes... <A close-up view of an uneasy Ken is shown, before the camera returns to Jeff>

**Jeff Probst:** *Crystal*, you have individual Immunity. <The camera now shows a view of an immune Crystal> You can, of course, *give* that to somebody if you want to or you can hang on to it. <Crystal can now be seen shaking her head>

**Crystal:** I'm gonna keep it *again*, Jeff... <The camera then focuses back in on Jeff>

**Jeff Probst:** Crystal is *safe*; <short pause> you cannot vote for Crystal tonight. <A close-up view of G.C. is now shown> Everybody else is fair game. <Jeff then points towards Paloma>

**Jeff Probst:** It's time to vote. Paloma, you're *up*. <A wide view of the entire main Tribal Council is now shown, as Paloma can be seen standing up and making her way past the central fire. The camera shows a quick view of Ace, and then scrolls back over to Randy>

<A close-up view of a burning torch is then shown, before the camera fades out to show Paloma folding her vote in half and placing it into the urn. An anxious Charlie can be seen staring into the distance, as the camera zooms in on him, and then cuts ahead to show Ken holding his vote up to the camera: **Dan**>

**Ken:** My gut tells me this should be *Paloma*, but <long pause> I hope you don't have the idol or else I'm scared for Randy... <The camera now focuses in on an uneasy Dan, before a close-up view of a flickering flame is shown, and the camera scrolls over to a tribal mask. G.C. is then shown placing his folded vote into the urn, before the camera shows a side view of Dan, as he makes his way towards the voting confessional. Dan is then shown holding his vote up to the camera from above, but his vote cannot be seen>

**Dan:** <whispering> Just trying to *save myself*... <The camera shows Ken staring into the distance, and then scrolls over to a tense-looking Randy, before fading out to show Charlie placing his folded vote into the urn. A close-up view of two torches is shown, before the camera shows Randy writing a name down on his piece of parchment. A watchful Dan is then shown, before he looks towards Charlie and discretely communicates, and the camera cuts ahead to show Randy holding up his vote: **Dan!**>

**Randy:** *Dan*, <long pause> this is a vote for *Ace*. <The camera shows another view of a nervous Dan, as he adjusts his position on his stump> Hopefully it's the last time I have to write your *name* down... <The next castaway to vote is Crystal. She can be seen walking in front of Ace, before the camera shows a clip of her picking up the pen and uncapping it. A close-up view of Randy is shown, before a prominent drumbeat is heard, and the camera abruptly cuts ahead to show Jacquie holding up her vote from above, so it cannot be seen>

**Jacquie:** Sorry I had to *do* this, <The camera fades out to show Dan staring ahead> but <short pause> good luck... <Jacquie can be seen folding her vote in half, before the camera turns back to Paloma, and then immediately switches angles to show Charlie. A wide view of the main Tribal Council area is shown, as the camera focuses in on Randy, and then shows Jacquie sitting back down on her stump. The camera then scrolls back over to Jeff>

**Jeff Probst:** I'll go tally the votes. <A mysterious shift in the music occurs, as the camera shows a confident Randy glaring ahead, and then returns to Dan, who has a subtle smile on his face. Paloma is now shown with a confident look on her face, before the camera shows Charlie with his hands clasped together. Jeff then returns onto the screen with the voting urn>

**Jeff Probst:** If anybody has the hidden Immunity Idol and you want to play it, <A wide view of several **Babongo** members is shown, as Dan looks around cautiously> now would be the time to *do* so... <Charlie is then shown turning towards Dan, as he nods his head. The camera shows a rapid clip of Paloma, and then turns to Randy, before Dan can be seen standing up. A prominent drumbeat is heard, as the camera shows Ken immediately tensing his expression, and then switches angles to show a confused Randy. Paloma is then shown smiling, before the camera shows Ace raising his eyebrows, and then focuses back in on an excited Dan, as he hands the wrapped-up hidden Immunity Idol to Jeff>



**Jeff Probst:** <to Dan> Thank you... <An eerie sound is heard, as the camera shows a dismayed Jacquie shaking her head and Dan sits back down on his stump. Jeff is then shown unwrapping the hidden Immunity Idol and holding it out in front of him>

**Jeff Probst:** The rules of Survivor state that if a hidden Immunity Idol is played, <Ken is now shown with an uncomfortable look on his face> then the votes cast against that person will not count, <A close-up view of a smiling Dan is shown next> and the person with the *next* highest number of votes will be voted out. <The music becomes more dramatic, as the camera shows both Paloma and Charlie smiling, and then turns to an outraged Randy, as he shakes his head dramatically. G.C. is now shown, before the camera focuses back in on Jeff>

**Jeff Probst:** This *is* a hidden Immunity Idol. <Charlie grins and nods his head> All votes cast against Dan will *not* count. <The camera shows another view of Dan, and then scrolls forward to show an expressionless Ken, as he stares ahead. Jeff is then shown again>

**Jeff Probst:** I'll now read the *votes*... <Jeff can now be seen removing the lid from the urn and setting it down on the stand in front of him>

**Jeff Probst:** <Jeff can be seen pulling the first vote out of the urn. A quick view of an irritated Randy is then shown, as Jeff unfolds the piece of parchment> First vote: <Jeff reveals the vote to the castaways> **Dan.** <A relieved Dan smiles knowingly, before the camera shows Jacquie looking confused> That vote does not count... <The camera then cuts back to Jeff>

**Jeff Probst:** <Jeff is now shown, as he pulls the second vote out of the urn. He then unfolds it and stares down at his, before revealing it to the castaways> **Dan Kay.** <Dan can be seen nodding his head> Does not count... <The camera continues to focus on Dan, as he looks towards Charlie and then nods. Jeff is then shown with the next vote already in his hands>

**Jeff Probst:** <Jeff immediately reveals the third vote to the castaways> **Dan!** <The camera shows another rapid view of a smiling Dan, and then switches angles to show Paloma, who continues to stare ahead> Does not count... <An uncomfortable Ken is shown adjusting his position on his stump, before the camera returns to Jeff>

**Jeff Probst:** <The camera now shows Jeff reaching back into the urn and pulling out the fourth vote. He unfolds it, and then quickly reveals it> **Dan.** <The camera zooms back in on Dan, who has a look of disbelief his face> That vote *does* not count; <The camera shows a quick view of Ace, as Jeff pauses> we still have *no* votes for anybody else. <Randy is then shown shaking his head dramatically, before the camera scrolls over to a still-shocked Ken>

**Jeff Probst:** <Jeff reaches back into the urn and pulls out the fifth vote> Next vote: <He unfolds it, and then quickly reveals it to the castaways> **Paloma.** <A prominent drumbeat is heard, as the camera shows a stunned Paloma looking up, and then scrolls over to a tense-looking Jacquie. An uneasy Crystal is then shown staring into the distance, before the camera scrolls over to Dan, and then returns back to Jeff>

**Jeff Probst:** <The camera shows Jeff pulling the sixth piece of parchment out of the urn, and turning it over. He looks down at it, and then reveals it to the castaways> **Ken.** <A jolting sound is heard, as the camera shows a shocked Randy raising his eyebrows, and then scrolls over to an expressionless Ken> **One vote Paloma;** <Paloma is shown with a strange look on her face> **one vote Ken.** <The camera now goes back to Jeff>

**Jeff Probst:** <Jeff is now shown pulling the seventh vote out of the urn. He unfolds it, and then reveals it to the castaways> **Kenny 😊.** <The camera shows a shocked Ken staring into the distance, before switching angles to show another view of Jeff>

**Jeff Probst:** Here's where we're at: <short pause> two votes Ken; <The camera shows another quick view of a nervous Ken> **one vote Paloma.** <Both Dan and Paloma are shown, as the camera zooms out to show the entire Babongo tribe, and then goes back to Jeff>

**Jeff Probst:** There is one vote *left*. <The camera continues to show Jeff> Ken, the best you can hope for is a tie. <A disappointed Ken is now shown nodding his head>

**Ken:** *Yep...* <An awestruck Randy is shown with his mouth gaping open, before the camera shows rapid clips of each of the Babongo members, and then cuts back to Jeff>

**Jeff Probst:** <The music softens, as Jeff reaches back into the urn and pulls out the eighth and final vote. He unfolds it, and then quickly looks down at it> **Tenth person voted out of Survivor: Gabon,** and the second member of our jury: <The camera scrolls a rapid clip of a frustrated Ken, and then cuts back to Jeff, as he reveals the deciding vote to the castaways> **Kenny.** <A prominent drumbeat is heard again, as a disappointed Ken reaches down to pick up his bag, and the camera switches angles to show a relieved Paloma>

**Jeff Probst:** <to Ken> You need to bring me your torch... <Ken can now be seen standing up, before the camera shows a stern-looking Randy, and then turns to Ace, who shakes his head. Ken is now shown placing his torch into the slot in front of Jeff>

**Jeff Probst:** Kenny, <long pause> the tribe has spoken. <Ken gives a subtle head nod, as the camera shows Jeff snuffing out his torch, and a prominent drumbeat is heard>

**Jeff Probst:** <to Ken> It's time for you to go... <Ken now turns back towards his tribemates>

**Ken:** Randy, good luck. <Randy can be seen giving Ken a dramatic salute> Everybody else, I'm gonna be on the *jury*, so <pause> be careful how you *vote*... <The camera shows Ken

beginning to walk out of the main Tribal Council area, and then switches angles to show G.C. staring into the distance. A wide view of several Babongo members is then shown, before the camera zooms in on a smiling Dan, and then turns to show Ken fading into the darkness. Jeff is now shown again>

Jeff Probst: Well, <long pause> after tonight’s vote, I think it’s safe to say that anyone who thinks they’re safe in this game is a fool. <Crystal is shown with an expressionless look on her face>

Jeff Probst: Grab your torches; <short pause> head back to camp. <A rapid clip of Charlie is shown> Good night. <‘Ancient Voices of Gabon’ begins to play, as the camera shows a close-up view of an enraged Randy standing up, and then fades out to show the seven remaining Babongo members grabbing their torches and walking out of the main Tribal Council area>

Randy - CONFSSIONAL: If they think they’ve seen the worst of me, think again. With Kenny gone, um, there’s no holding back. <A front view of Dan is shown next> If I feel like telling them to go to hell, I will, <Both Charlie and Paloma are now shown> and you know, and I’ll still win, because I control the jury. <The camera shows another close-up view of a glaring Randy. An aerial view of the Tribal Council village is then shown, before the screen fades to black>

Episode 11 - “It’s Gonna Suck For Them Too”

Jeff Probst: Next time on Survivor: <The infrared camera shows a view of the dark clouds shifting in front of the moon, and a haunting tribal chant is heard>

Jeff Probst: <narration> Randy continues his plot for revenge... <A close-up view of Randy is shown>

Randy - CONFSSIONAL: I have more hate in me than ever. <Paloma can be seen laughing at something> I am gonna cut their heads off. Every last one. <The camera now cuts ahead to show the seven Babongo members gathered together at the Reward Challenge>

Jeff Probst: <narration> One castaway’s trip to Exile could change the entire game... <An aerial view of Exile is shown, as a blazing fire can be seen and smoke billows into the air>

Randy - CONFSSIONAL: If Jeff says there’s another hidden Immunity Idol, he can take it and shove it up his ass... <A comical sound is heard, before the camera fades out to show an aerial view of the Tribal Council village. Several Babongo members can then be seen at the benches>

Jeff Probst: <narration> And a Tribal Council you won’t want to miss... <There is a prominent drumbeat, as the camera shows Randy standing up and pointing to one of his tribemates>

Randy: <shouting> You don’t talk about him! <A fuming Randy is shown sitting back down>



Randy: <to Jeff> She’s not to say a single word to me ever again... <The screen now fades out>







Ken’s Final Words:

<‘Island Council’ plays, as the camera shows a close-up view of a frustrated Ken, who is sitting at a torch-lit confessional with several dark tribal huts visible in the background>

Ken: Coming into this game as a video gamer and making it 27 days is definitely quite an accomplishment for me. You know, if we had stuck to my idea, which was to vote Paloma, I’d still be in the game, but <long pause> once you think you’re safe in Survivor, there’s always twists and turns behind the scenes and you end up on the outside. <The camera cuts ahead to show a later portion of Ken’s Final Words> Um, even though I didn’t win the game, the experience has been great for me. I’m definitely not the same person I was coming into it, and hopefully, you know, Randy will win this game. I’m voting for either Randy or G.C. at this point... <The screen then fades out>

Episode 10 Voting History:

4* Votes Against	Survivors Voting Against Dan			
				
3* Votes	Survivors Voting Against Ken			

Against				
				
1 Vote Against	Survivor Voting Against Paloma			
				

**NOTE:** Dan played the hidden Immunity Idol, so he became immune and Ken was sent home with three votes against him.